

User's Manual

LT-200CL

3CMOS High Speed Color Line Scan Camera

> Document Version: Ver.1.0 LT-200CL_Ver.1.0_May2011



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Certifications

CE compliance

As defined by the Directive 2004/108/EC of the European Parliament and of the Council, EMC (Electromagnetic compatibility), JAI Ltd., Japan declares that LT-200CL complies with the following provisions applying to its standards.

CISPR Pub.22 (Emission)

CISPR Pub.24 (Immunity)

IEC61000-4-2 Conforming Level 4 (Electrostatic discharge immunity test)

<u>FCC</u>

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Warning

Changes or modifications to this unit not expressly approved by the party responsible for FCC compliance could void the user's authority to operate the equipment.

Supplement

The following statement is related to the regulation on "Measures for the Administration of the control of Pollution by Electronic Information Products ", known as "China RoHS". The table shows contained Hazardous Substances in this camera.

(1) mark shows that the environment-frien dly u se period of containe d Hazard ous Substances is 15 years.

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	有毒有害物质或元素						
部件名称	铅 (Pb)	汞 (Hg)	镉 (Cd)	六价铬 (Cr(VI))	多溴联苯 (PPB)	多溴二苯醚 (PBDE)	
棱镜	×	0	0	0	0	0	
光学滤色镜	×	\bigcirc	×	0	0	0	
镜头座	×	\bigcirc	0	0	0	0	
连 接插 头	×	0	0	0	0	O	
电 路板	\times	0	0	0	0	0	
· · · · · · · · · · · · · · · · · · ·							
×: 表示该有毒有	○:表示该有毒有害物质在该部件所有均质材料中的含量均在SJ/T11363-2006规定的限量要求以下。 ×:表示该有毒有害物质至少在该部件的某一均质材料中的含量超出SJ/T11363-2006规定的限量要求。 (企业可在此处、根据实际情况对上表中打"×"的技术原因进行进一步说明。)						

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- Contents -

	eral	
2. Cam	nera nomenclature	5
	n features	
	ations and functions	
4.1.	Main unit	
4.2.	Rear Panel and indicators	
	ctory default settings for both functions are "OFF"	
	ut and output (connectors, signals and circuits)	
	12-Pin Connector (Hirose)	. 8
5.2.	Digital Output / Interface Connectors for Camera Link	. 8
5.3.	Camera Link output	
5.4.		
	1 Trigger input	
	2 EEN/XEEN output (Exposure Enable) 1	
6. Fur	nctions and Operation	
6.1.	Basic functions	
6.2.	Sensor layout and output timing	
6.3.	Key functions	13
6.3.		
6.3.		
6.3.		
6.3.		
6.3.		
6.3.		
6.3.		
6.3.		
6.3.		
6.3.	· · · · · · · · · · · · · · · · · · ·	
6.3.	······································	
6.3.	5	
6.3.	5	
6.3.		
6.3.		
6.3.		
6.4.		
6.4.	JJ-	
	2 No-shutter mode with external trigger	
6.4.	JJ-	
6.4.		
6.4.		
6.4.		
	nfiguring the camera	
7.1.	RS-232C control	
7.2.	LT-200CL Command list	
	nctions listed alphabetically by command acronyms	
8.1.	Command AH - One-push AWB shutter	
8.2.	Command AHRS - Request status after One-Push AWB	
8.3.	Command AL - Automatic Line Rate Reference Level	
8.4.	Command AR - Automatic Line Rate setting	
8.5	Command ARST - Auto reset mode	
8.6 8.7	Command AW - Activate One-push Auto White Balance (AWB) - Gain	
8.7 8.8	Command AWRS - Inquire the status after one-push AWB	
0.0	Command BA - Bit Allocation	+L

LT-200CL



See the possibilities

8.9	Command BI - Binning (Horizontal only)	
8.10	Command BL - Master Black Level	
8.11	Commands BLR and BLB - Black level red and black level blue	
8.12	Command BLM - Black level mode	
8.13	Command EI - Interlocked R and B exposure with G	
8.14	Command GA - Gain level master / G channel	
8.15	Commands GAR and GAB - Red and blue gain levels	
8.16	Command GM - Gain mode	
8.17	Command KN - Knee ON/Off	
8.18	Commands KSR, KSG and KSB - Knee slope for R, G and B	
8.19	Commands KPR, KPG and KPG - Knee point for R, G and B	
8.20	Command LR - Line Rate (Scan Rate)	
8.21	Command NR - Noise reduction	
8.22	Command PBC - Select pixel black correction mode	
8.23	Command PBR - Run pixel black correction and store to user area	
8.24	Command PBS - Inquire the status of after pixel black correction	
8.25	Command PER - Programmable exposure - Red	
8.26	Command PEG - Programmable exposure - Green	
8.27	Command PEB - Programmable exposure - Blue	
8.28	Command PGC - Pixel gain correction mode	
8.29	Command PGR - Run pixel gain correction and store in user area	
8.30	Command PGS - Inquire the status after pixel gain correction	
8.31	Command SDC - Select shading correction mode	
8.32	Command SDR - Run shading correction	
8.33	Command SDS - Request status after executing shading correction command	
8.34	Commands SGR, SGG, SGB - Gain Low, High	
8.35	Command SRO - Sensor read out	
8.36	Command TG - Trigger Origin	
8.37	Command TI - Trigger input	
8.38	Command TP - Trigger polarity	
8.39	Command TR - Trigger Mode	
8.40	Command TS - Test pattern	
8.41	Command WB - White Balance	
	nera Control Tool for LT-200CL	
9.1.	Software Install	-
9.2.	Open the Control Tool	
	About Window	
9.4.	Communication Window	
9.5. 9.6.	Exposure/Trigger/Format Control window	
9.6. 9.7.	Gain Control window	
	Use Control tool	
	ernal appearance and Dimensionserifications	
•		
	Typical data Spectral sensitivity	
	recautions	
	ypical Sensor Characteristics	
	aution when mounting a lens on the camera	
	aution when mounting the camera	
	xportation	
	eferences	
	listory	
	cord	
	www.w	U 1

1. General

LT-200CL is a 3CMOS line scan camera using three 2048 pixel line sensors mounted on a prism, for the R, G and B channels. It operates with an 80 MHz pixel clock, resulting in a maximum line rate of 30,383 lines per second.

The camera outputs digital data in 3×8 bits or 3×10 bits format via Camera Link. The camera is configured by software through the serial communication port of the Camera Link interface, or via RS-232C through a 12-pin Hirose connector.

The camera accepts M52 or F-mount lens.

The latest version of this operation manual can be downloaded from www.jai.com . The latest camera control tool for the LT-200CL can be downloaded from www.jai.com .

For camera revision history, please contact your local JAI distributor

2. Camera nomenclature

The standard camera composition consists of:

LT-200CL camera body	x 1
Lens mount/sensor protection cap	x 1

The camera is available in the following versions:

LT-200CL-M52/-F

Where <u>L</u> stands for "Linear sensor" family, <u>T</u> stands for "Tri sensor", <u>200</u> represents the resolution "2048 pixels", 20<u>0</u> represents variation with the same resolution and <u>CL</u> stands for "CameraLink[®]" interface. <u>M52</u> stands for M52 lens mount version and <u>F</u> stands for the Nikon F mount version

3. Main features

- 3CMOS line scan camera with 2048 pixel resolution
- Dichroic RGB beam splitter prism
- 30,383 lines per second scan rate
- 80 MHz pixel clock
- 3 x 8 bits or 3 x 10 bits output through Camera Link interface
- Flat-field correction. Pixel-by-pixel compensation on each RGB channel
- Flat shading compensation
- Color shading compensation
- One-push white balance
- Knee correction
- Noise reduction circuit ON/OFF
- Pixel binning
- Sub-sampling readout
- Windowing readout
- Test pattern generator(color bar, gray, white) for set-up and troubleshooting
- Electronic shutter (for shutter selected modes)
- Lens mount is M52 as a standard and F mount as a factory option
- DC input range from +12 V to +24V
- Short ASCII commands for set-up via RS 232C or Camera Link
- Setup by Windows XP/Vista/7 software



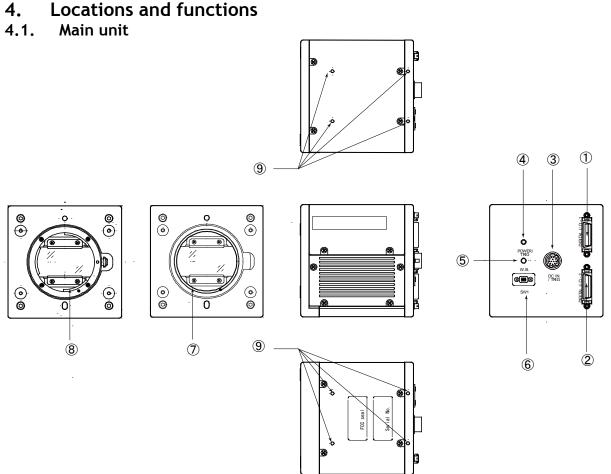


Fig. 1 Location of external features

- 1 Camera Link base connector (1) (*Note1)
- 2 Camera Link medium connector (2) (*Note1)
- 3 12-pin Hirose connector for DC +12, External trigger and RS-232C
 - LED indicator Orange, steady: Initializing or one-push operation Green, steady: Operating, but not receiving external trigger Green, flashing: Operating and receiving external trigger
- 5 One-push auto white balance button
- 6 SW-1 (refer to chapter 4.2)
- 7. M52 lens mount (Note 2)

4

- 8 Nikon F-Mount lens mount(Note2)
- 9 Mounting holes 8 x M3, depth 4.5mm (*Note3)
- *Note1: When a Camera Link cable is connected to the camera, please do not excessively tighten screws by using driver. The Camera Link receptacle on the camera might be damaged. For security, the strength to tighten screws is less than 0.291 Newton Meter (Nm). Tightening by hand is sufficient in order to achieve this.
- *Note2: The rear protrusion of lens should be within 13mm for both M52 mount lens and Nikon-F mount lens.
- *Note3: The depth of mounting hole is 4.5mm . If the longer screws than 4.5mm are used, they may damage the circuit board inside.

4.2. Rear Panel and indicators

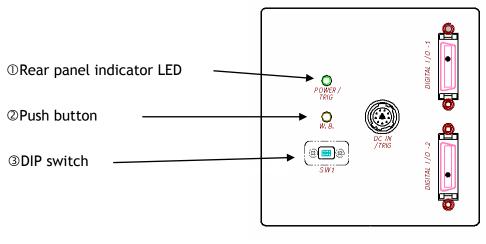


Fig.2 Rear panel

① LED

There is a multi-color LED on the rear panel of the camera. It has the following functions:

Green (Steady)

Operating, but not receiving external trigger input

#Green (Flashing)

Operating and receiving external trigger input.

Note that the flashing frequency does not correspond to the frequency of the trigger signal.

Note: In no-shutter/internal and shutter select/internal modes, this LED does not flash.

Orange

Initializing or executing one-push white balance

② Push button

This push button is used for gain white balance.

③ DIP switch

SW-1 function

No	Function	Settings		
	Function	ON	OFF	
1	Serial communication	Hirose 12Pin	Camera link	
2 Termination of External trigger		75 Ω	TTL	

Note: Factory default settings for both functions are "OFF".



Fig.3 DIP switch

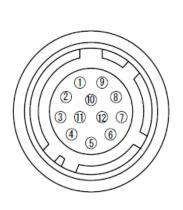


5. Input and output (connectors, signals and circuits)

5.1. 12-Pin Connector (Hirose)

Type: HR10A-10R-12PB(71) Hirose (Male)

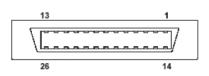
Use the part number HR10A-10P-12S for the cable side



1 GND 2 DC in +12V to +24V 3 GND	Pin No.	Signal	Remarks
3GND4ReservedDo not connect5GND6RxD inRS-232C7TxD outRS-232C8GND9XEEN out10Trigger inTI=1, or set TI=0 for input via CL11-	1	GND	
4ReservedDo not connect5GND6RxD in7TxD out78GND9XEEN out10Trigger in11-	2	DC in	+12V to +24V
5 GND 6 RxD in RS-232C 7 TxD out RS-232C 8 GND 9 9 XEEN out TI=1, or set TI=0 for input via CL 11 -	3	GND	
6 RxD in RS-232C 7 TxD out RS-232C 8 GND 9 9 XEEN out 10 10 Trigger in TI=1, or set TI=0 for input via CL 11	4	Reserved	Do not connect
7 TxD out RS-232C 8 GND 9 9 XEEN out 10 10 Trigger in TI=1, or set TI=0 for input via CL 11 -	5	GND	
8 GND 9 XEEN out 10 Trigger in 11 -	6	RxD in	RS-232C
9 XEEN out 10 Trigger in TI=1, or set TI=0 for input via CL 11 -	7	TxD out	RS-232C
10 Trigger in TI=1, or set TI=0 for input via CL 11 -	8	GND	
11 –	9	XEEN out	
	10	Trigger in	TI=1, or set TI=0 for input via CL
12 GND	11	_	
	12	GND	

Fig.4 12-pin Hirose connector

5.2. Digital Output / Interface Connectors for Camera Link



Type: 26P MRD Connector 3M 110226-1A10PL

Fig. 5 Camera Link connector

This camera can be used with all Camera Link products that comply with the AIA Camera Link standard. Cables, transmission systems and frame grabbers/acquisition boards that do not comply with the Camera Link standard may work with this camera, but JAI Camera Solutions cannot be held responsible for loss in performance or damage of equipment, including the camera.

Recommended cable assembly

3M 14B26-SZLB-XXX-OLC (where XXX is the length of cable)

The applicable cable length is 0.5m to 10m.

14B26-SZ3B-XXX-03V(small diameter type) and 14B26-SZ3B-XXX-04C (high flexion type) can be used but the length will be limited.

	Connector	1	(24Bit,	30	Bit)	
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Pin No	In/Out	Name	Note
1,14		Shield	GND
2(-),15(+)	0	TxOUT0	
3(-),16(+)	0	TxOUT1	Data out
4(-),17(+)	0	TxOUT2	
5(-),18(+)	0	TxClk	Clock for CL
6(-),19(+)	0	TxOUT3	Data out
7(+),20(-)	I	SerTC (RxD)	LVDS Serial Control
8(-),21(+)	0	SerTFG (TxD)	LVDS Serial Control
9(-),22(+)		CC1 (Trigger)	Trigger
10(+),23(-)		CC2(Reserved)	
11,24		N.C	
12,25		N.C	
13,26		Shield	GND

Pin No	In/Out	Name	Note
1,14		Shield	GND
2(-),15(+)	0	TxOUT0	
3(-),16(+)	0	TxOUT1	Data out
4(-),17(+)	0	TxOUT2	
5(-),18(+)	0	TxClk	Clock for CL
6(-),19(+)	0	TxOUT3	Data out
7(+),20(-)		N.C	
8(-),21(+)		N.C	
9(-),22(+)		N.C	
10(+),23(-)		N.C	
11,24		N.C	
12,25		N.C	
13,26		Shield	GND

Connector 2 (Used only for 3 x 10 Bit output)

The LT-200CL follows the Camera Link standard in all respects.

Please refer to the Camera Link version 1.1 specifications for detailed information on bit assignments of 24-bit RGB and 30-bit RGB output.

5.3. Camera Link output

 $RD9 \sim RD0$: R Channel Camera Data(RD9=MSB, RD0=LSB) GD9 \sim GD0 : G Channel Camera Data(GD9=MSB, GD0=LSB) BD9 \sim BD0 : B Channel Camera Data(BD9=MSB, BD0=LSB) \times : Not in use

<	:	ΝΟΣ	ın	use	

Port/Signal	24bit Output	30bit Output	Connector	Pin Name
Port A0	RD0	RD0	1	Tx0
Port A1	RD1	RD1	1	Tx1
Port A2	RD2	RD2	1	Tx2
Port A3	RD3	RD3	1	Tx3
Port A4	RD4	RD4	1	Tx4
Port A5	RD5	RD5	1	Tx6
Port A6	RD6	RD6	1	Tx27
Port A7	RD7	RD7	1	Tx5
Port B0	GD0	RD8	1	Tx7
Port B1	GD1	RD9	1	Tx8
Port B2	GD2	×	1	Tx9
Port B3	GD3	×	1	Tx12
Port B4	GD4	BD8	1	Tx13
Port B5	GD5	BD9	1	Tx14
Port B6	GD6	×	1	Tx10
Port B7	GD7	×	1	Tx11
Port CO	BD0	BD0	1	Tx15
Port C1	BD1	BD1	1	Tx18
Port C2	BD2	BD2	1	Tx19
Port C3	BD3	BD3	1	Tx20
Port C4	BD4	BD4	1	Tx21
Port C5	BD5	BD5	1	Tx22
Port C6	BD6	BD6	1	Tx16
Port C7	BD7	BD7	1	Tx17

LT-200CL



Port D0	×	×	2	Tx0
Port D1	×	×	2	Tx1
Port D2	×	×	2	Tx2
Port D3	×	×	2	Tx3
Port D4	×	×	2	Tx4
Port D5	×	×	2	Tx6
Port D6	×	×	2	Tx27
Port D7	×	×	2	Tx5
Port E0	×	GD0	2	Tx7
Port E1	×	GD1	2	Tx8
Port E2	×	GD2	2	Tx9
Port E3	×	GD3	2	Tx12
Port E4	×	GD4	2	Tx13
Port E5	×	GD5	2	Tx14
Port E6	×	GD6	2	Tx10
Port E7	×	GD7	2	Tx11
Port F0	×	GD8	2	Tx15
Port F1	×	GD9	2	Tx18
Port F2	×	×	2	Tx19
Port F3	×	×	2	Tx20
Port F4	×	×	2	Tx21
Port F5	×	×	2	Tx22
Port F6	×	×	2	Tx16
Port F7	×	×	2	Tx17
LVAL 1			1	Tx24
FVAL 1			1	Tx25
LVAL 2			2	Tx24
FVAL 2			2	Tx25
DVAL			1	Tx26
EEN			1	Tx23

5.4. Input and output circuits

5.4.1 Trigger input

The External Trigger signal can be applied either through the Camera Link connector or at pin 10 of the 12-pin Hirose connector. The command to change this setting is TI (Trigger Input). TI=0 for Camera Link connector (factory default) and TI=1 for 12-pin Hirose connector. The input via the 12-pin Hirose connector is AC coupled.

To allow long pulses, which may be required when using the Pulse Width Control (PWC) trigger mode, the input circuit is designed as a flip-flop circuit. The leading and trailing edges of the trigger pulse activate the circuit.

The trigger input polarity can be changed by the command TP. At the 12-pin Hirose connector the External Trigger input is $4V \pm 2V$ (TTL). It can be changed to 75 ohm termination by a DIP switch setting (SW 1) located on the rear panel.

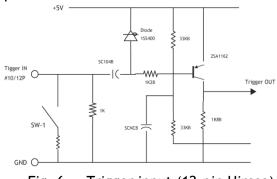


Fig. 6 Trigger input (12-pin Hirose)

5.4.2 EEN/XEEN output (Exposure Enable)

This output corresponds to the exposure (accumulation) time of the camera. It works with all operation modes. It is, however, not active when the test pattern function is enabled.

The EEN signal is available at the Camera Link connector and at the 12-pin Hirose connector at the same time. At the Camera Link connector this signal has

positive logic. At pin 9 of the 12-pin Hirose connector the signal has negative logic, and is therefore named XEEN. The output circuit is a 75 ohm complementary emitter follower. The circuit is powered from the 5V supply, resulting in an output level of more than 4V. It is not terminated.

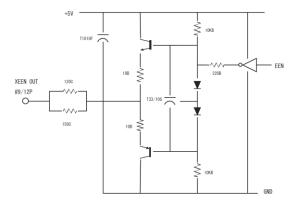


Fig. 7 XEEN Circuit (12-pin Hirose)



6. Functions and Operation

6.1. Basic functions

The LT-200CL is built around three high-performance CMOS line scan image sensors mounted on a prism block, as illustrated in Figure 8.

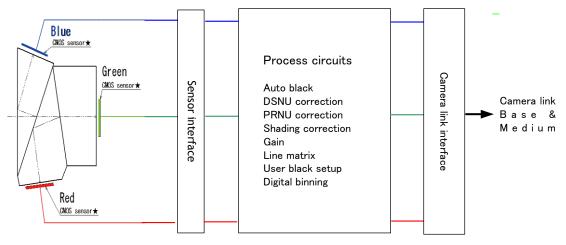
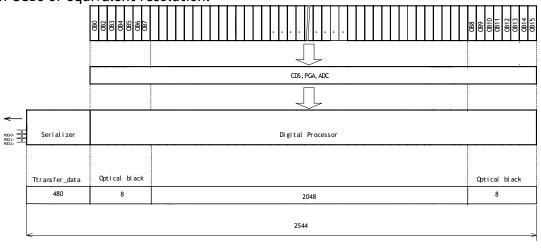


Fig.8 Sensor block diagram

The incoming light is divided into three primary colors, Red, Blue and Green and transmitted to each sensor. The output from each sensor is LVDS and it is converted to parallel digital signals in the sensor interface. Each signal then is transmitted to processing circuits which manipulate in the necessary characteristics and output via the Camera Link interface. The functions in the processing circuits are described in the following sections.

6.2. Sensor layout and output timing

The LT-200CL uses newly developed CMOS sensors which have 2048 effective pixels. Light received on photodiodes is converted to electronic signals and these signals are handled in a correlated double sampling circuit, analog gain circuit and analog digital converter circuit. After that, digital signals are serialized and output. All those circuits are inside the sensor package. CMOS sensors can provide higher rates and lower power consumption than CCDs of equivalent resolution.



OB : Optical Black Pixels

TP : Transition Pixels AP : Active Pixels Iso : Isolation Stages

Fig.9 Sensor layout

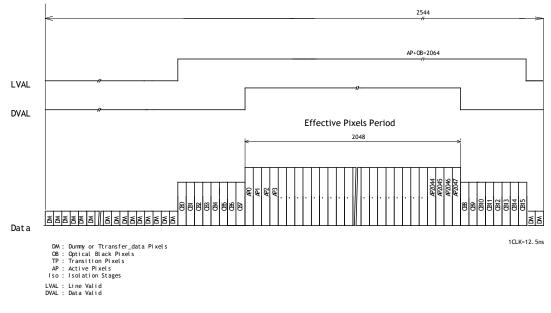


Fig.10 Video output timing

6.3. Key functions

6.3.1 Line rate (Command LR)

This function can set the line rate longer than 1L. Accordingly, it is possible to match the camera scan rate with the object running speed, or to boost up the sensitivity by setting a longer exposure time.

- Adjusting range: 32.9125µs(1L) to 16.844ms
- Adjusting unit: 12.5ns
- Operation mode: TG=0 Internal trigger
- Applicable mode: No-shutter/Internal, Shutter select/Internal

The line rate can be automatically configured (one-push auto line set) (Command:AR). This function will calculate and set the line rate of the camera based on the Automatic Line Rate Reference Level (Command :AL) and the scene illumination.

6.3.2 Electronic shutter (Exposure) (Command PER, PEG, PEB)

This function sets the exposure time regardless of line rate setting. The exposure time can be set for red, blue, and green, respectively.

Command	PER= 2064 to 1056720
	PEG= 2064 to 1056720
	PEB= 2064 to 1056720

• Adjusting range: 25.8µs (2064clk) to 13.209ms (1056720clk)

(RGB individually)

- Adjusting unit: 12.5 ns (1clock) (RGB individually)
- Operation mode: Shutter select/internal trigger and shutter

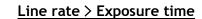
select/external trigger

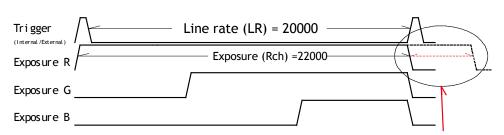
Note:

Exposure time can be set as mentioned before. However, if the line rate is shorter than the exposure time, the accumulation time is determined by the line rate. This should be noted especially in external trigger mode.

LT-200CL





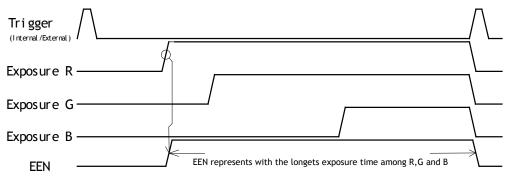


In this case, although the expsore time is set at 22000, but the actual exposure time is limited by the line rate, 20000.

Fig.11 Exposure setting should be less the line rate

6.3.3 EEN (Exposure Enable) function

This function outputs the timing for image accumulation in all operating modes except test pattern output. The output can be through both the Hirose 12-pin and Camera Link connectors. The polarity of this output is negative from the Hirose 12-pin connector and positive from the Camera Link connector. These polarities cannot be changed.





6.3.4 Auto Reset mode

In the No-Shutter and external trigger mode, when the trigger pulse is input after a long interruption of more than 52ms, the image accumulated during the interruption of the trigger can be output after the first trigger is input. If the auto reset mode is set to ON, LVAL, DVAL and the image cannot be output during the interruption of the trigger, and the second trigger restarts the output of LVAL, DVAL and the image.

In the Shutter Select and external trigger mode, after the first trigger pulse is input, the exposure is activated as set regardless of the auto reset setting, and then the exposed image can be output.

The auto reset mode can be set through the serial communication and the factory default setting is OFF.

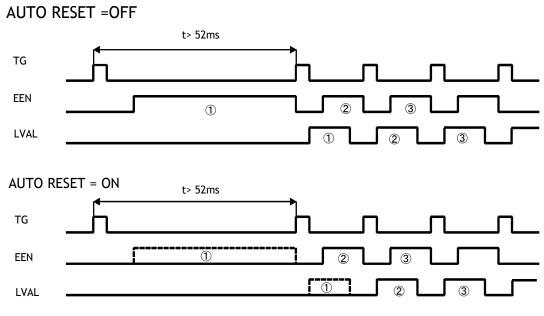


Fig.13 Auto rest mode function

6.3.5 Auto Interval Mode

In the shutter select mode, if the external trigger mode is used, when the trigger interval is longer than 52 ms, the signal to noise ratio may deteriorate due to the effect of dark current or other factors, although the image should not be changed as the exposure time is fixed. Auto interval mode will prohibit this phenomenon as the internal trigger is automatically generated in order to discharge electric charges.

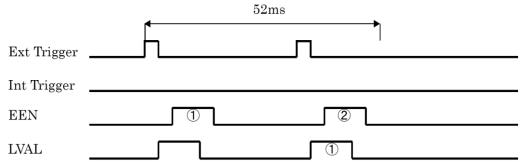


Fig.14 If the trigger interval is less than 52msec.

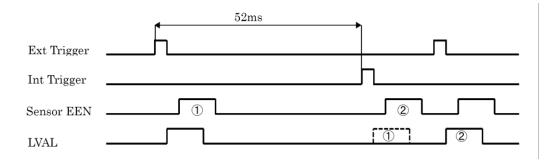


Fig.15 If the trigger interval is longer than 52msec.

LT-200CL



See the possibilities If the external trigger is input before the EEN generated by the internal trigger is completely output, the system generates the internal trigger again. In this case, jitter may occur.

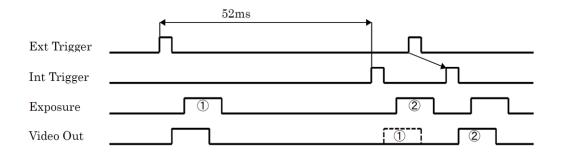


Fig.16 If the external trigger is coincident with the timing of the internal trigger

6.3.6 White balance

In this function, the green channel video level is used as the reference. Red and blue channel levels are adjusted to match with that of the green channel.

There are two ways to adjust white balance: one is gain white balance and the other is shutter white balance.

White balance	Control tool	Command		Rear panel
		WB	AH	switch
Gain	0	0	×	0
Shutter	0	×	0	×

Gain white balance

Calculates the difference between green and red video levels, and green and blue levels, and adjusts the red and blue channels' video level so that the video level of all three channels becomes equal.

Command

- WB=0 Manual/One push AWB WB=1 4000K WB=2 4600K
- WB=3 5600K

Shutter white balance (only for shutter select and external trigger mode)

Calculates the difference between green and red video levels, and green and blue levels, and adjusts the red and blue channels' shutter speed so that the video level of all three channels becomes equal.

Command AH=0 Activate One push shutter AWB

Note:

If gain and shutter white balance are used in the external trigger mode, external trigger pulses should be continuously provided while white balance adjustment is executing.

6.3.7 Gain control

The LT-200CL has two ways of setting gain - one for the master tracking and the other for individual channel adjustment. Each setting also has two analog gain modes - one is the GAIN LOW and the other is the GAIN HIGH. When the Gain Low is selected, gain for each channel can be adjusted from -4dB to +6dB against the reference of 0dB which is the default output setting. If the Gain High is selected, the reference level is changed to +6dB and gain for each channel can be adjusted against the reference by -4dB to +6dB. The following shows the setting procedures and adjustable range.

1. Master tracking mode

In this mode, the command GA(Master) can controls all three channels, R, G and B. Furthermore, the commands GAR and GAB can control R and B channels respectively. Gain Low mode:

- Reference value: 0dB
- Master gain control range : 0dB to 8dB
- R/B Adjusting range :-4dB to +6dB (at the master gain setting value)

Gain High mode:

- Reference value: +6dB
- Master gain control range : 0dB to 8dB
- R/B Adjusting range :-4dB to +6dB (at the master gain setting value)

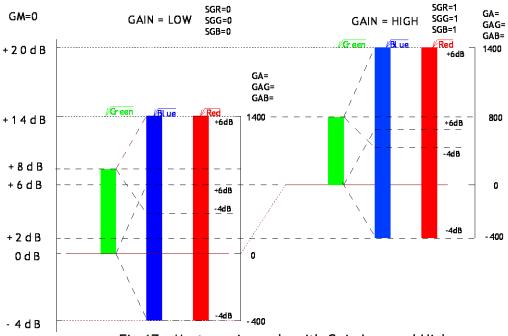


Fig.17 Master gain mode with Gain Low and High

2. Individual gain mode

The commands GA, GAR and GAB control R, G and B channels respectively. Gain Low mode:

- Reference value: 0dB
- R/G/B Adjusting range :-4dB to +14dB (at the master gain setting value)

Gain High mode:

- Reference value: +6dB
- R/G/B Adjusting range :-4dB to +14dB (at the master gain setting value)

LT-200CL



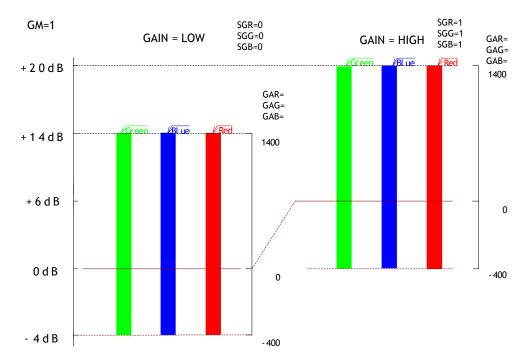


Fig.18 Individual gain mode with gain low and gain high

6.3.8 Setup(Black) level

This function adjusts the setup level (black). This depends on the gain mode.

Gain Set at Master tracking mode:

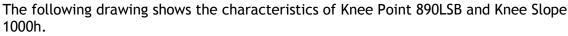
Set at master traci	ing mode.		
 Adjusting range 	Master(green)	: OLSB to 127LSB	
	Red	: -64 LSB to +63LSB	
	Blue	: -64 LSB to +63LSB	
Set at Individual m	node:		
 Adjusting range 	Red	: OLSB to 127 LSB	
	Green	: OLSB to 127 LSB	
	Blue	: OLSB to 127 LSB	
	Note: Red, g	reen and blue can be adjusted individually	
	• Adjusting range Set at Individual m	Blue Set at Individual mode: • Adjusting range Red Green Blue	

6.3.9 Knee correction

If the relationship of input and output is linear (1:1), the output level will be clipped at a certain input level and cannot reproduce the details in the clipped area. The knee compensation circuit can keep the linear relationship until the knee point, while after the knee point, the output signal is compressed to reproduce the details. This compression area can be set by a knee slope.

The knee point and knee slope can be set individually.

Function	Length	Variable type	Setting range
Knee Point	10bit	Unsigned integer	OLSB \sim 1023LSB
Knee Slope	16bit	Unsigned fixed point	0001h(x0.000015) ~ FFFFh(x1.0000)



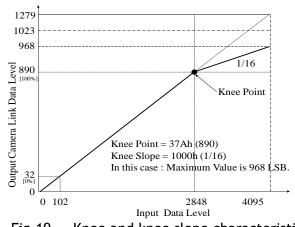


Fig.19 Knee and knee slope characteristics PRNU (Pixel Response Non-Uniformity) correction

6.3.10 PRNU (Pixel Response Non-Uniformity) correction PRNU (Pixel Response Non-Uniformity) is, as the name implies, a non-uniformity of the response of each individual pixel. This means that for a fixed light level each pixel will have a slightly different output level (response).

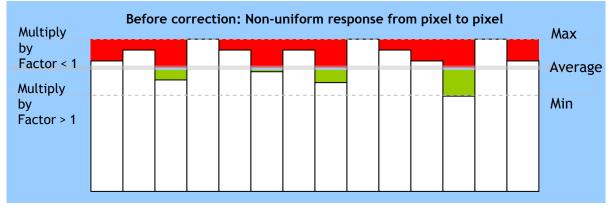


Fig.20 Conceptual drawing for PRNU correction (1)

To correct for PRNU, the camera's internal correction circuit captures one or several lines of data under non-saturated illuminated conditions which are not more than 80% of maximum (recommend level is half of maximum), and the average across the line is calculated. Based on this average, coefficients are then generated for each individual pixel. The coefficient has the function of multiplying the pixel output with a factor greater or less than 1. These coefficients are stored in a non-volatile memory, and are therefore maintained after power down.

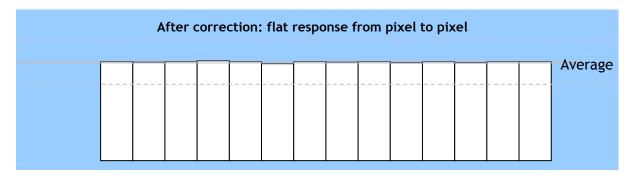
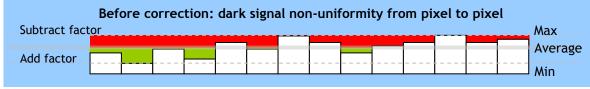


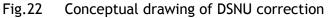
Fig.21 Conceptual drawing for PRNU correction (2)



6.3.11 DSNU (Dark Signal Non-Uniformity) correction

DSNU (Dark Signal Non-Uniformity) is, as the name implies, a non-uniformity of offset level of each pixel, which is *not* dependent on the incoming light.





To correct for DSNU, the camera internal correction circuit captures one or several lines of data under dark conditions (the lens *must* be covered by a lens cap), and the average across the line is calculated. Based on the average, coefficients are then generated for each individual pixel. The coefficient has the function of adding or subtracting a value to the pixel output. These coefficients are stored in a non-volatile memory, and are therefore maintained after power down.

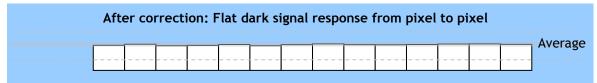
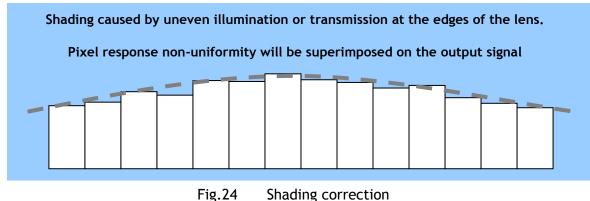


Fig.23 Conceptual drawing of DSNU correction

6.3.12 Shading correction

Shading is caused either by illumination with uneven distribution of light across the surface, or by reductions in the light transmission ratio towards the edges of a lens. The shading correction incorporated in the camera will compensate for this effect by as much as 20% of the brightest signal.

Shading is not compensated for each individual pixel. The pixel response non-uniformity will be superimposed on the output also after shading correction has been performed. Therefore, it is recommended to perform PRNU correction before shading correction.

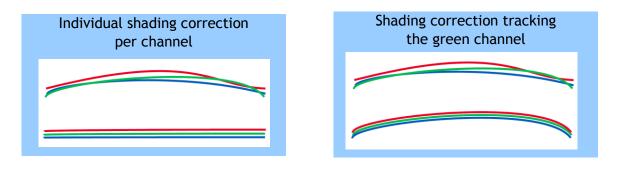


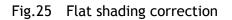
The shading correction has two ways to compensate, flat shading correction and color shading correction.

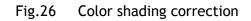
Flat shading correction(SDR=0) compensates red, blue and green signals to be flat output. The range of compensation is within plus-or-minus 20% as compared the brightest signal level. It may not compensate enough according to the lenses and/or lighting in use.

Color shading correction(SDR=1) compensates red and blue signals to match with green signal characteristics.

The following drawings show the concepts for flat and color shading corrections.







6.3.13 Binning

In this mode, a camera combines the charge collected in two adjacent pixels. This halves the effective resolution to 1024 pixels, but doubles the sensitivity. The line rate is not affected by binning.

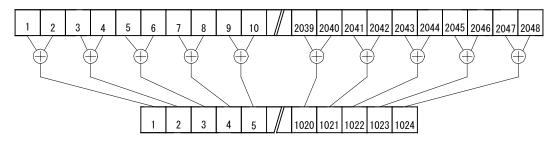


Fig.27 Binning reads out adjacent pixels at the same time

6.3.14 Sub-sampling (SRO=1)

In this mode, every two effective pixels are read out. Accordingly, the read out rate is doubled.

The FOV (Field Of View) is not changed versus full scan mode but the resolution becomes half.

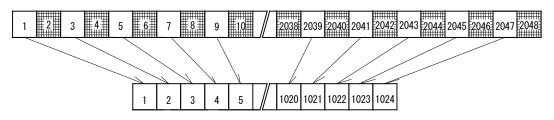


Fig.28 Sub-sampling reads out every two pixels



6.3.15 Windowing (SRO=2)

In this mode, only the effective 1024 pixels in the center portion can be read out and accordingly, the readout rate is doubled. FOV becomes half as compared to the full pixel read out. 1024 pixels are a fixed number and cannot be varied by the user.

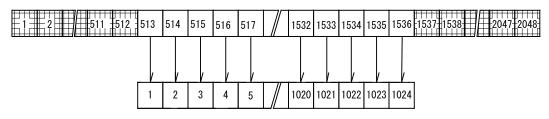


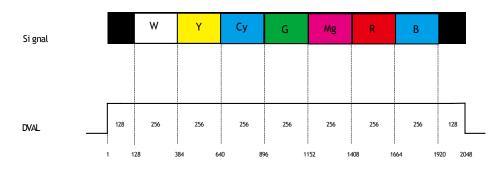
Fig.29 Windowing reads out only 2048 pixels at the center

6.3.16 Test pattern generator

LT-200CL has four test pattern generators.

In the following drawings, figures shown in () are for 8 bits output.

<u>Color bar</u>



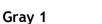
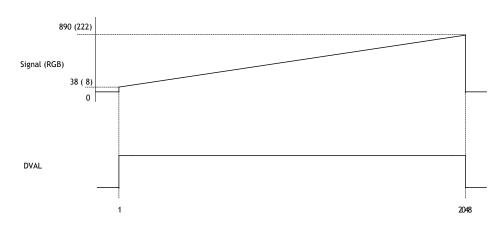
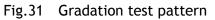
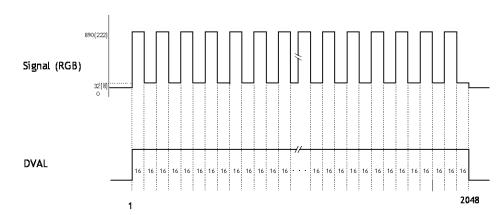


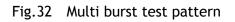
Fig.30 color bar test pattern

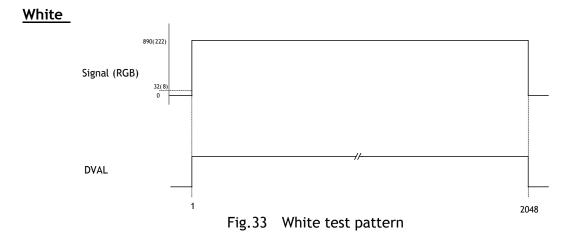












6.4. Operation modes The LT-200CL has the following operation modes.

	Trigger Mode		Trigger origin	
	Command	Description	Command	Description
1	TR=0	No-shutter	TG=0	Internal
2			TG=1	External
3	TR=1	Shutter select	TG=0	Internal
4			TG=1	External
5	TR=2	Pulse width control	TG=1	-



6.4.1 No-shutter mode with internal trigger

In this mode the camera does not accept an external trigger signal, as the line rate is generated from an internal clock (user programmable, command <u>LR</u>). The exposure time is directly proportional to the line rate . This mode is used when there is no external trigger signal available, and the speed of the object is fixed or can be pre-determined. The line rate can be varied from 32.9125µs to 16.844ms in 1 clock (12.5ns) steps. When using this mode, a special function called "one-push auto line rate" is available. This mode automatically maintains a constant output level by changing the line rate. See chapter 7 (configuring the camera) for further details on this function. The line rate is automatically adjusted in order to maintain sensitivity without reducing the S/N ratio.

To use this mod	le:	
Set function	Trigger mode, No-shutterTR=0	
	Trigger origin, internal	TG=0
	Line rate	LR=2633 to 1347584
		(32.9125µs to 16.844ms in 12.5ns increments)
Optional function	ons when using this mode:	
-	One-push auto line rate	AR=0
	Auto line rate reference	AL=0 to 1023
	One-push white balance	WB

Important Note

- The "one-push auto line rate" function is not recommended for continuous web applications, as the speed of motion needs to be adjustable in order to maintain the aspect ratio of the image.
- Only gain based one-push white balance functions (WB) are available with this mode.

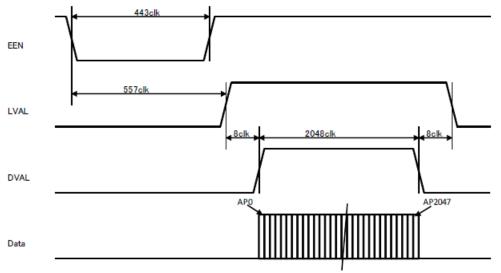


Fig. 34 No-shutter / internal trigger mode

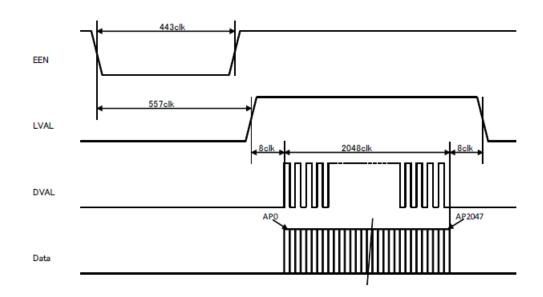
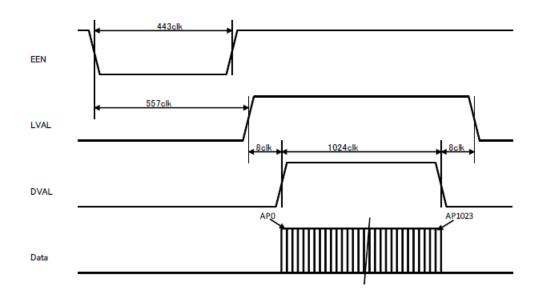
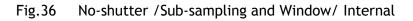


Fig.35 No-shutter mode / Binning/ Internal





6.4.2 No-shutter mode with external trigger

In this mode, the exposure time is directly proportional to the line rate. The line rate is generated externally by a trigger signal. This mode is used when an external trigger signal is available, e.g. from an encoder, and the scan rate can be controlled by this signal. The camera can accept an external trigger through the Camera Link connector or though the 12-pin Hirose connector.

To use this mo	de:	
Set function	Trigger mode, No-shutter	TR=0
	Trigger origin, external	TG=1
	Trigger input	TI=0 or 1



Important note:

- When the one-push white balance has been initiated and the rear panel LED shows orange, the camera must receive continuous external trigger pulses corresponding to the frequency and duty cycle used in the application.
- Minimum trigger interval

Scan mode	Trigger input via	Minimum interval (µs)
Full/Binning	Camera link	33.4125
	Hirose 12-pin	37.9125
Sub-sampling/windowing	Camera link	20.6125
	Hirose 12-pin	25.1125

Minimum trigger pulse width

Trigger input via	Minimum trigger pulse width
Camera link	500 ns
Hirose 12-pin	5µs

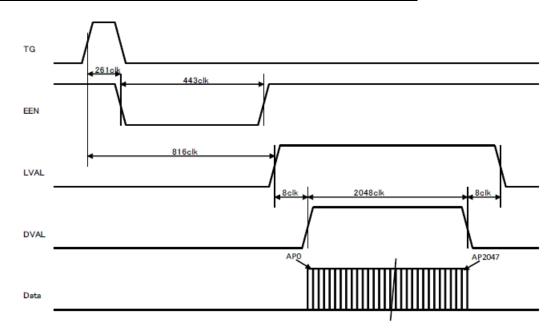


Fig. 37 No-shutter mode with external trigger

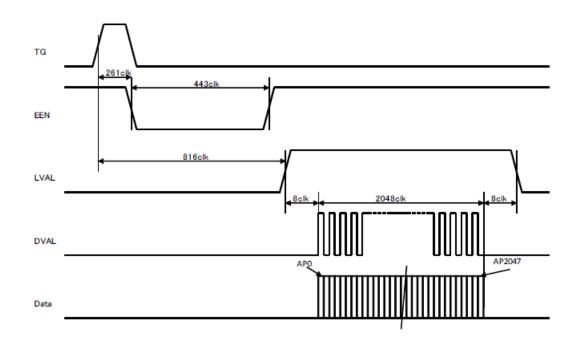


Fig. 38 No-shutter mode /Binning/ External

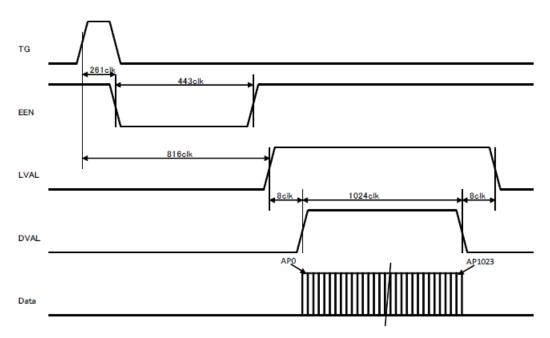


Fig. 39 No-shutter mode /Sub-sampling and Window/ External



6.4.3 Shutter-select mode with internal trigger

This mode allows the user to have full control of the line rate and the exposure time individually, by programming separate timing generators. Subsequently the camera does not accept an external trigger signal in this mode.

To use this mo	de:	
Set function	Trigger mode, Shutter-select Line rate	TR=1 LR=32.9125µs to 16.844ms
	Trigger origin, internal	TG=0
	Individual R, G and B exposure	EI=0(individual)
		El=1(tracking with G)
	Programmable exposure	PER/PEG/PEB=2064 to 1056720
		(25.8µs to 13.209ms in 12.5ns steps)

Important note:

- If using individual exposure, the EEN signal represents the channel with the longest exposure time
- The maximum exposure time is the line rate setting.
- For one-push white balance, both shutter gain (AH) and gain (AW) are effective.

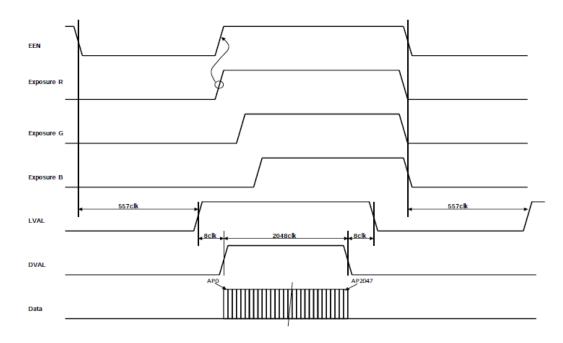


Fig. 40 Shutter-select mode with internal line rate generator (and individual exposure) Note: The largest exposure time is output as EEN.

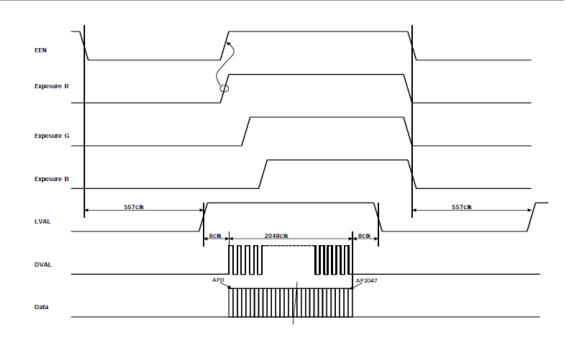


Fig.41 Shutter-select mode /Binning/ Internal

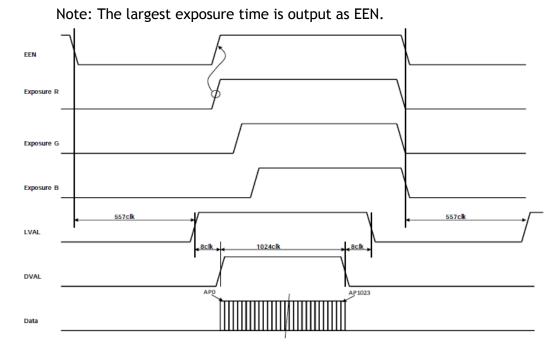


Fig.42 Shutter -select mode/Sub-sampling and Window/ Internal Note: The largest exposure time is output as EEN.



6.4.4 Shutter-select mode with external trigger

This mode allows the user to have full control of the exposure time, by programming a timing generator, while the line rate is controlled by an external trigger signal. The camera can accept an external trigger through the Camera Link connector or though the 12-pin Hirose connector.

To use this mo	de:	
Set function	Trigger	TR=1
	Trigger origin, external	TG=1
	Individual R, G and B exposure	EI=0(individual)
		El=1(tracking with G)
	Programmable exposure	PER/PEG/PEB=2064 to 1056720
	-	(25.8µs to 13.209ms in 12.5ns steps)

Important note:

- If using individual exposure, the EEN signal represents the channel with the longest exposure time
- The minimum trigger interval

Scan mode	Trigger input via	Minimum interval (µs)					
Full/Binning	Camera link	33.4125					
	Hirose 12-pin	37.9125					
Sub-sampling/windowing	Camera link	20.6125					
	Hirose 12-pin	25.1125					

٠	The minimum trigger pulse width						
	Trigger input via Minimum trigger pulse width						
	Camera link	500 ns					
	Hirose 12-pin	5µs					

• The maximum exposure time is the line rate.

• When the one-push white balance has been initiated and the rear panel LED shows orange, the camera must receive continuous external trigger pulses corresponding to the frequency and duty cycle used in the application.

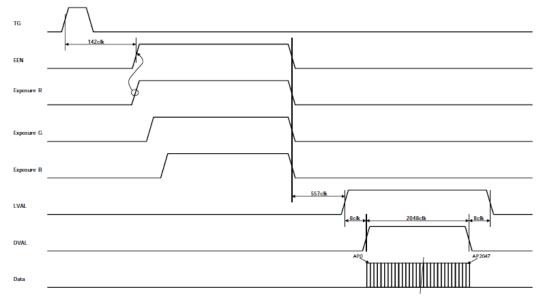


Fig. 43 Shutter-select mode with external trigger (and individual exposure)

Note: The largest exposure time is output as EEN.

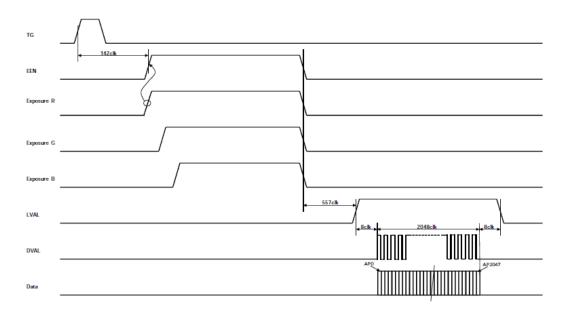
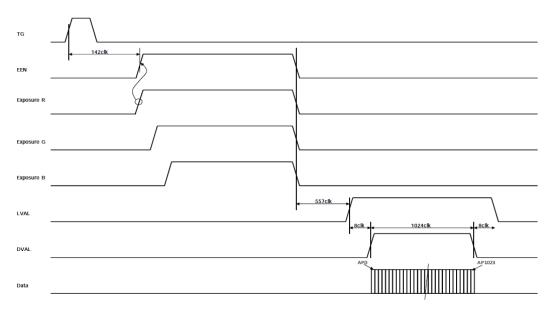
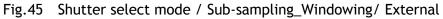


Fig.44 Shutter select mode /Binning /External

Note: The largest exposure time is output as EEN.





Note: The largest exposure time is output as EEN.



6.4.5 Pulse width control (PWC) mode

In this mode, the user has full control of both the line rate and the exposure time of each line via the External Trigger input.

At the rising edge of the External Trigger signal, the exposure is initiated, and at the falling edge the exposure is terminated and read out. The camera can accept an external trigger through the Camera Link connector or through the 12-pin Hirose connector.

To use this mode:

Set function Trigger mode, PWC TR=2

Important Note:

• The minimum trigger interval

Scan mode	Trigger input via	Minimum interval (µs)	
Full/Binning	Camera link	Exposure time + 33.4125	
	Hirose 12-pin	Exposure time + 37.9125	
Sub-sampling/windowing	Camera link	Exposure time + 20.6125	
	Hirose 12-pin	Exposure time + 25.1125	

• The minimum trigger pulse width

Trigger input via	Minimum trigger pulse width
Camera link	33.4125µs
Hirose 12-pin	37.9125µs

- One-push white balance by gain setting only.
- When the one-push white balance has been initiated and the rear panel LED shows orange, the camera must receive continuous external trigger pulses corresponding to the frequency and duty cycle used in the application.

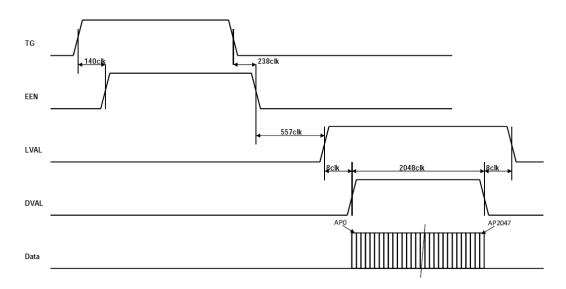


Fig. 46 Pulse Width Control mode

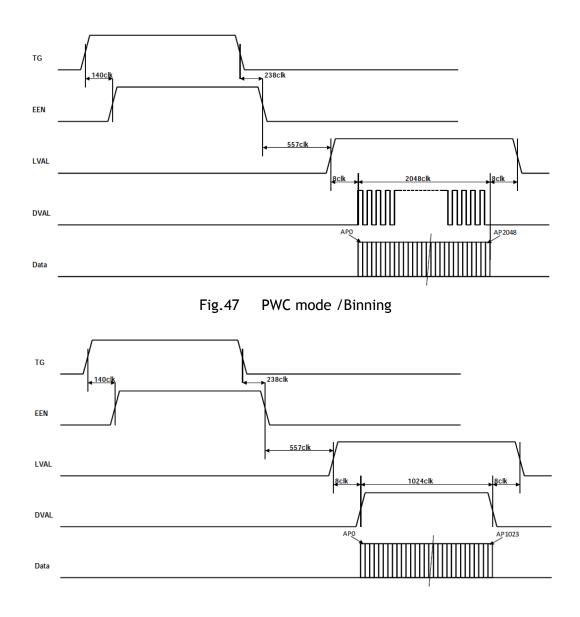


Fig.48 PWC mode /Sub-sampling and Window



6.4.6 Compatibility of trigger modes and functions

Trigger		Image output format				Gain		Offset	
Mode	Origin	Full resolution	Binning	Sub sampling	Windowing	Gain Low	Gain High	Master tracking	Individual
No-Shutter	Internal	0	0	0	0	0	0	0	0
NO-SHULLER	External	0	0	0	0	0	0	0	0
Shutter	Internal	0	0	0	0	0	0	0	0
select	External	0	0	0	0	0	0		9
PWC	External	0	0	O	0	\odot	0	O	0

Trigger		Shading correction		AWB		Test	Auto Line	
Mode	Origin	FLAT	COLOR	Gain	Shutter	pattern	Rate	
No-Shutter	Internal	0	0	0	×	O	0	
NO-SHULLEI	External	0	0	0		0	×	
Shutter	Internal	0	0	0	0	0	O	
select	External	0	0	0	0	0	×	
PWC	External	0	0	0	×	0	×	

Note: O They can be used together.

• They can be used together but when the compensation data is acquiring or test signal is displaying, the trigger pulse should be continuously input.

 \times They cannot be used together.

7. Configuring the camera

All the modes and functions of this camera are controlled by serial communication, via the Camera Link connector or via RS-232C on the Hirose 12-pin connector.

Chapter 7.1 shows the complete list of ASCII commands. Chapter 7.2 describes the commands in detail, in alphabetical order (sorted by the command acronym)

7.1. RS-232C control

All configuration of the LT-200CL camera is done via the RS-232C port on the 12-pin HR connector or via Camera Link. The camera can be set up from a PC running terminal emulator software, or using JAI's camera control software.

- 1 CD

Below is the description of the ASCII based short command protocol.

Communication setting

Baud Rate Data Length	9600 bps 8 bit		CAMERA	TXD	9 pin D-con
Start Bit	1 bit		CAMENA	GND	PC COM PORT
Stop Bit	1 bit	RS 232C cable			
Parity	None			9 CI	
Xon/Xoff Control	None				

Note: Baud rate is available for 9600bps, 19200bps, 38400bps, 57600bps and 115200bps.

Protocol.

Transmit setting to camera:

NN=[Parameter]<CR><LF> (NN is any kind of command. Capital or small letters.) The camera answers: COMPLETE<CR><LF>

To have all communication visible on the emulator screen, start with:

```
EB=1<CR><LF>
```

The camera answers: COMPLETE<CR><LF>

Transmit request command to camera:

NN?<CR><LF> (NN is any kind of command.) The camera answers:

NN=[Parameter]<CR><LF>

Transmit the following to have the camera's actual settings:

ST?<CR><LF>

The camera answers: A complete list of the current settings

Transmit the following to have a command list:

HP?<CR><LF>

The camera answers:

A list with all commands and possible settings



Invalid parameters sent to camera: (99 is an invalid parameter)

SH=99<CR><LF>

The camera answers: 02 Bad Parameters!!<CR><LF>

To see firmware number.

VN?<CR><LF>

To see camera ID. It shows the manufacturing lot number. ID?<CR><LF>

7.2. LT-200CL Command list

	Command Name	Format	Parameter	Remarks	
A	A - General settings and useful commands.				
1	Echo Back	EB=[Param.] <cr><lf> EB?<cr><lf></lf></cr></lf></cr>	0=Echo off, 1=Echo on	Off at power up	
2	Camera Status Request	ST? <cr><lf></lf></cr>		Actual setting	
3	Online Help Request	HP? <cr><lf></lf></cr>		Command list	
4	Firmware Program Version Request	VN? <cr><lf></lf></cr>		3 digits (e.g.) 100 = Version 1.00	
5	FPGA Program Version Request	PV? <cr><lf></lf></cr>		3 digits (e.g.) 100 = Version 1.00	
6	Camera ID Request	ID? <cr><lf></lf></cr>		max 10 characters	
7	Model Name Request	MD? <cr><lf></lf></cr>		max 10 characters	
8	User ID	UD=[Param.] <cr><lf> UD?<cr><lf></lf></cr></lf></cr>		User can save and load free text.(16 or less characters)	
В	- Trigger mode				
1	Trigger Mode	TR=[Param.] <cr><lf> TR?<cr><lf></lf></cr></lf></cr>	0=No-shutter 1=Shutter select 2=Pulse width control		
2	Trigger Origin	TG=[Param.] <cr><lf> TG?<cr><lf></lf></cr></lf></cr>	0=Internal 1=External	TG=0 is available when TR=0 or TR=1	
3	Trigger Input	TI=[Param.] <cr><lf> TI?<cr><lf></lf></cr></lf></cr>	0=Camera-Link 1=Hirose12pin		
4	Trigger Polarity	TP=[Param.] <cr><lf> TP?<cr><lf></lf></cr></lf></cr>	0=Active-Low 1=Active-High		
5	Auto Reset Mode	ARST=[Param.] <cr><l F> ARST?<cr><lf></lf></cr></l </cr>	0=OFF 1=Auto reset mode 2=Auto internal mode		

С	C - Line Rate, Exposure			
		LR=[Param.] <cr><lf> LR?<cr><lf></lf></cr></lf></cr>	Full resolution 2633 to 1347584clocks Sub-sampling/window 1609 to 823296 clocks - 1 clock = 12.5ns	Available when TG=0
2	One-push auto line rate set	AR=[Param.] <cr><lf></lf></cr>	0=Activate one-push auto line rate set	Available when TG=0
3	Auto line rate reference level	AL=[Param.] <cr><lf> AL?<cr><lf></lf></cr></lf></cr>	0 to 1023	At 10Bit
4	RB Exposure interlocked with G	EI=[Param.] <cr><lf> EI?<cr><lf></lf></cr></lf></cr>	0=Off (independent) 1=On (interlocked)	Available when TR=1
5	Programmable Exposure - Red	PER=[Param.] <cr><lf> PER?<cr><lf></lf></cr></lf></cr>	Full resolution: 2064 to 1056720clocks Sub-sampling/Windowing 1040 to 1056720clocks - 1 clock = 12.5ns	Available when TR=1
6	Programmable Exposure - Green	PEG=[Param.] <cr><lf > PEG?<cr><lf></lf></cr></lf </cr>	Full resolution: 2064 to 1056720clocks Sub-sampling/Windowing 1040 to 1056720clocks - 1 clock = 12.5ns	Available when TR=1
7	Programmable Exposure - Blue	PEB=[Param.] <cr><lf> PEB?<cr><lf></lf></cr></lf></cr>	Full resolution: 2064 to 1056720clocks Sub-sampling/Windowing 1040 to 1056720clocks - 1 clock = 12.5ns	Available when TR=1
8	One-push AWB shutter	AH=[Param.] <cr><lf></lf></cr>	0=Activate one-push AWB shutter	Available when TR=1
9	Inquire the status after one-push AWB shutter	AHRS? <cr><lf></lf></cr>	<one following="" of="" values="" will<br="">be replied from the camera> 0=AWB not finished yet. 1=Succeeded. 2=Error1 - G image was too bright. 3=Error2 - G image was too dark. 4=Error3 - Timeout-error occurred.</one>	
D	- Image format			
1	Binning	BI=[Param.] <cr><lf> BI?<cr><lf></lf></cr></lf></cr>	0=Binning Off, 1=Binning On	
2	Bit allocation	BA=[Param.] <cr><lf> BA?<cr><lf></lf></cr></lf></cr>	0=24bit, 1=30bit	



See the possibilities

3	Test Pattern	TS=[Param.] <cr><lf> TS?<cr><lf></lf></cr></lf></cr>	0=Off 1=Color Bar 2=Gray Pattern 1 3=Gray Pattern 2 4=White 0=off	Off at power up
4	Sensor read out	<cr><lf></lf></cr>	1=Sub-sampling 2=Windowing	
Ε	- Gain, white balar	nce and signal settings	~	
1	Gain Level - Master	GA=[Param.] <cr><lf> GA?<cr><lf></lf></cr></lf></cr>	0 to 802 (GM=0) -402 to 1404 (GM=1)	100=1dB
2	Gain Level - Red	GAR=[Param.] <cr><lf> GAR?<cr><lf></lf></cr></lf></cr>	-402 to 602 (GM=0) -402 to 1404 (GM=1)	
3	Gain Level - Blue	GAB=[Param.] <cr><lf> GAB?<cr><lf></lf></cr></lf></cr>	-402 to 602 (GM=0) -402 to 1404 (GM=1)	
4	Gain Low / High - Red	SGR=[Param.] <cr><lf> SGR?<cr><lf></lf></cr></lf></cr>	0=Low 1=High	
5	Gain Low / High - Green/Master	SGG=[Param.] <cr><lf> SGG?<cr><lf></lf></cr></lf></cr>	0=Low 1=High	
6	Gain Low / High - Blue	SGB=[Param.] <cr><lf> SGB?<cr><lf></lf></cr></lf></cr>	0=Low 1=High	
7	Gain Mode	GM=[Param.] <cr><lf> GM?<cr><lf></lf></cr></lf></cr>	0=Master tracking 1=Individual	
8	White Balance	WB=[Param.] <cr><lf> WB?<cr><lf></lf></cr></lf></cr>	0=Manual/One push AWB 1=4000K 2=4600K 3=5600K	
9	Activate One-push AWB	AW=[Param.] <cr><lf></lf></cr>	0=Activate one-push AWB	
10	Inquire the status	AWRS? <cr><lf></lf></cr>	<one following="" of="" values="" will<br="">be replied from the camera> 0=AWB has not been finished yet. 1=Succeeded. 2=Error1 - G image was too bright. 3=Error2 - G image was too dark. 4=Error3 - Timeout-error occurred.</one>	
11	Noise reduction	NR [Param.] <cr><lf> NR ? <cr><lf></lf></cr></lf></cr>	0=off 1=on	
12	Black Level - Master	BL=[Param.] <cr><lf> BL?<cr><lf></lf></cr></lf></cr>	Master Tracking 0 to 127 Individual 0 to 127	
13	Black Level - Red	BLR=[Param.] <cr><lf></lf></cr>	Master Tracking -64 to 63	

14Black BueBLB-[Param.] <cr><lf> Master Tracking -64 to 63 Individual 0 to 127 Individual 0 to 12715Black Level mode BLW=CR><lf> MARCRBLM=(Param.]<cr><lf> 0-Master Tracking 1=Individual16Knee On/OffKN=(Param.]<cr><lf> KNR<cr><lf>0 to 6553517Knee Slope - Red GreenKSG=[Param.]<cr><lf> (KR=CR)0 to 6553518Knee Slope - Red KSR2<cr><lf> GreenKSG=[Param.]<cr><lf> (KR=CR)0 to 6553519Knee Slope - Blue (KB=CR)KSB=(Param.]<cr><lf> (KR=CR)0 to 6553520Knee Point - Red (KR=CR)KPG=[Param.]<cr><lf> (KR=CR)0 to 102321Knee Point - Blue (KR= Point - BKB²/CR><lf> (GreenKPG=[Param.]<cr><lf> (KB=CR)0 to 102322Knee Point - Blue (Creet Shading correction mode correction mode scorrection mode scorrection modeSDC=[Param.]<cr><lf> (SDC?/CR><lf>0 to 10232Run shading correction mode to user areaSDR=[Param.]<cr><lf> SDC?/CR><lf>O-Off (Bypass) 1=Factory area 2-User area3Inquire the status after shading correction modeSDR=[Param.]<cr><lf> SDS?3Inquire the status after shading correctionSDS?<cr><lf> p>4Select pixel gain correction mode correctionPGC=[Param.]<cr><lf> SDS?5Run pixel gain correctionPGC=[Param.]<cr><lf> scorrection4Select pixel gain correctionPGC=[Param.]<cr><lf> scorrection5Run pixel gain correction mode correction<</lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></lf></cr></lf></lf></cr></lf></cr></lf></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></lf></cr>			BLR? <cr><lf></lf></cr>	Individual 0 to 127	
14BlueBLB?-CR>-LF>Individual 0 to 12715Black Level modeBLM=[Param.]-CR>-LF>0=Master Tracking 1=individual16Knee On/OffKN=[Param.]-CR>-LF>0=Off, 1=On17Knee Slope - RedKSR=[Param.]-CR>-LF>0 to 6553518Knee Slope - RKSG=[Param.]-CR>-LF>0 to 6553519Knee Point - RedKSB=[Param.]-CR>-LF>0 to 6553520Knee Point - RedKSB=[Param.]-CR>-LF>0 to 102321Knee Point - RedKSB=[Param.]-CR>-LF>0 to 102322Knee Point - RedKPR=[Param.]-CR>-LF>0 to 102323Knee Point - RedKPR=[Param.]-CR>-LF>0 to 102324Knee Point - BlueKPB=[Param.]-CR>-LF>0 to 102325Knee Noint - RedKPR=[Param.]-CR>-LF>0 to 102326Knee Point - BlueKPB=[Param.]-CR>-LF>0 to 102327Knee Noint - BlueSDC=[Param.]-CR>-LF>0 to 102328Kun shading correction modeSDC=[Param.]-CR>-LF>029Run shading correction, store to user areaSDC=[Param.]-CR>-LF>03after shading correctionSDC=[Param.]-CR>-LF>04Select pixel gain correctionSDS?-CR>-LF>04Select pixel gain correctionPGC=[Param.]-CR>-LF>05Run gixel gain correctionPGC=[Param.]-CR>-LF>06Select pixel gain correctionPGC=[Param.]-CR>-LF>07Select pixel gain correc		Black Lovel -			
15Black Level modeBLM=[Param.] <cr><lf> BLM²-CR×<lf> M?<cr×<lf> KR²-CR×<lf> KR²-CR×<lf> GreenGeneral KSG?-CR×<lf> KSG?-CR×<lf> CR$0 = 0$ff, 1=0n17Knee Slope - Red KSR?-CR×<lf> GreenKSR=[Param.]<cr><lf> KSG?-CR×<lf> O to 65535$0 = 0$ to 6553518Knee Slope - Blue KSG?-CR×<lf> GreenKSB=[Param.]<cr><lf> KSB?-CR×<lf> CR$0 = 0$ to 6553519Knee Point - Red KPR?-CR×<lf> (Knee Point - Red GreenKPG=[Param.]<cr><lf> KPG?-CR×<lf> KPG?-CR×<lf> Creen$0 = 0$ to 102321Knee Point - Blue KPB?-CR×<lf> CreenKPG=[Param.]<cr><lf> (KPB?-CR×<lf> CR$0 = 0$ to 102322Knee Point - Blue KPB?-CR×<lf> Correction modeSDC=[Param.]<cr><lf> SDC?-CR×<lf>$0 = 0$ to 10232Knun shading correction, store to user area$0 = 0$ ff (Bypass) 1=factory area 2=User area<math>1 = Raun color shadingcorrection, store to userarea3Inquire the statusafter shadingcorrection<math>SDC=[Param.]<cr><lf>SDC?-CR><lf>$0 = 0$ finished yet. 1=Factory area 2=User area3Inquire the status after shading correction<math>SDS?<cr><lf>pCC?-CR><lf>$0 = 0$ finished yet. 1=Succeeded. 2=Error1 - image was too bright. 3=Error2 - image was too dark. 4=Error3 - Timeout-error occurred.4Select pixel gain correction mode<math>PGC=[Param.]<cr><lf>pCC?-CR><lf>pCC?-CR><lf>$0 = 0$ finished yet. 1=Factory area 2=User area5Run pixel gain correction mode to user area<math>PGC=[Param.]<cr><lf>pCC?-CR><lf><!--</math--></lf></lf></cr></math></lf></lf></lf></cr></math></lf></lf></cr></math></lf></lf></cr></math></math></lf></lf></cr></lf></lf></lf></cr></lf></lf></lf></lf></cr></lf></lf></lf></cr></lf></lf></lf></cr></lf></lf></lf></lf></lf></cr×<lf></lf></lf></cr>	14		• •	5	
15BLACK Level mode BLM?-CR> <lf>1=Individual16Knee On/OffKN=[Param.]-CR><lf> KN?-CR><lf>0=Off, 1=On17Knee Slope - Red KSR=(Param.]-CR><lf> Green0 to 65535018Knee Slope - Red KSR2-CR><lf>0 to 65535019Knee Slope - Blue KSR2-CR><lf>0 to 65535020Knee Point - Red GreenKSR-[Param.]-CR><lf> KSR2-CR><lf>0 to 1023021Knee Point - Red KPR2-CR><lf>KPR=[Param.]-CR><lf> KPR2-CR><lf>0 to 1023022Knee Point - Red KPR2-CR><lf>KPR=[Param.]-CR><lf> KPR2-CR><lf>0 to 1023023Knee Point - Red KPR2-CR><lf>KPR=[Param.]-CR><lf> (Green0 to 1023024Knee Point - Blue KPB2-CR><lf>KPB=[Param.]-CR><lf> (Green0 to 1023025Run shading correction, store to user areaSDC=[Param.]-CR><lf> SDC=(CR><lf>0=Off (Bypas) 1=Factory area 2=User area0=Shading correction has not been finished yet. 1=Factory area 3=Crrection3Inquire the status after shading correctionSDS?-CR><lf>0=Off (Bypas) 1=Ratory area 2=Error1 - image was too bright. 3=Error2 - image was too dark. 4=Error3 - Timeout-error occurred.4Select pixel gain correction, store to user areaPGC=[Param.]-CR><lf </lf PG2-(CR><lf>0=Off (Bypas) 1=Factory area 2=User area5Run pixel gain correction, store reformedPGC=[Param.]-CR><lf>0=Off (Bypas) 1=Factory area 2=User area<td< td=""><td></td><td></td><td></td><td></td><td></td></td<></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf>					
16Knee On/OffKN=[Param.] <cr><lf> KN?<cr><lf> SR2<cr><lf>0 = Off, 1 = On17Knee Slope - Red GreenKSR=[Param.]<cr><lf> KS2<cr><lf>0 to 6553518Knee Slope - Red GreenKSR=[Param.]<cr><lf> KS2<cr><lf>0 to 6553519Knee Slope - Blue KS8=CR=CR><lf> GreenKS8=[Param.]<cr><lf> KPR?<cr><lf>0 to 102320Knee Point - Red KPR=CR=CR> GreenKPR=[Param.]<cr><lf> KPR?<cr><lf>0 to 102321Knee Point - Red KPG?<cr><lf>0 to 102322Knee Point - Blue KPG?<cr><lf> GreenKPB=[Param.]<cr><lf> KPG?<cr><lf>0 to 102321Knee Point - Blue KPG?<cr><lf> GreenCSC=[Param.]<cr><lf> KPG?<cr><lf>0 to 102322Knee Point - Blue KPG?<cr><lf>0 = 0ff (Bypass) 1=Factory area 2-User area3Sole_[Param.]SDC=[Param.]<cr><lf> correction, store to user area0=0ff (Bypass) 1=Factory area 2-User area2Run shading correction, store to user areaSDR=[Param.]<cr><lf> SDR=[Param.]0=0ff (Bypass) 1=Factory area 2-User area3Inquire the status after shading correctionSDR=[Param.]<cr><lf> sole0=Snding correction has not been finished yet. 1=Factory area 2=Eror1 - image was too dark. 4=Error3 - Timeout-error occurred.4Select pixel gain correction mode to user areaPGC=[Param.]<cr><lf> Sole0=Run PRNU correction, store to user area5Run pixel gain correction, store to user areaPGR=[Param.]<cr><lf> Sole0=Run PR</lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr>	15	Black Level mode		_	
17Knee Stope - Ked GreenKSRCR> <lf> KSG0 to 6553518Knee Stope - GreenKSGCR><lf> KSG0 to 6553519Knee Stope - Blue KSBKPRKSBCR><lf> KSB0 to 6553520Knee Point - Red GreenKPRKPR0 to 102321Knee Point - Blue KPGKPGCR><lf> KPB0 to 102322Knee Point - Blue KPBKPBCR><lf> KPB0 to 102322Knee Point - Blue KPBKPBCR><lf> KPB0 to 102321Select shading correction modeSDCCParam.]<cr><lf> SDC?<cr><lf>0 to 10232Run shading correction, store to user areaSDR=[Param.]<cr><lf> SDC?<cr><lf>0-Off (Bypass) 1=Factory area 2=User area2Run shading correction, store to user areaSDR=[Param.]<cr><lf> SDC?<cr><lf>0-Shading correction has not been finished yet. 1-Succeeded. 2=Error1 - image was too bright. 3=Error2 - image was too dark. 4=Error3 - Timeout-error occurred.3Select pixel gai correction modePGC=(Param.]<cr><lf> PGC?<cr><lf>0-Off (Bypass) 1=Factory area 2=User area4Select pixel gai correction modePGC=[Param.]<cr><lf </lf PGC?<cr><lf>0-Off (Bypass) 1=Factory area 2=User area5Run pixel gai correction, store correction, storePGC=[Param.]<cr><lf </lf PGC?<cr><lf>0-Off (Bypass) 1=Factory area 2=User area5Run pixel gai correction, store buser areaPGC=[Param.]<cr><lf </lf PGC?0</cr></lf></cr></cr></lf></cr></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></lf></lf></lf></lf></lf>	16	Knee On/Off			
18GreenKSG?-CR> <lf>U to 6553519Knee Slope - BlueKSB=[Param.]-CR><lf> KSB?-CR><lf> KPR?-CR><lf> Creen0 to 102320Knee Point - Red KPR?-CR><lf> GreenKPR=[Param.]-CR><lf> KPG?-CR><lf> KPG?-CR><lf> Creen0 to 102321Knee Point - Blue KPB?-CR><lf> GreenKPG=[Param.]-CR><lf> KPB?-CR><lf> NCR2-CR><lf> D to 10230 to 102322Knee Point - Blue KPB-[Param.]-CR><lf> Correction mode0 to 10233Select shading correction, store to user areaSDC=[Param.]-CR><lf> SDC?-CR><lf>0=00ff (Bypass) 1=Factory area 2=User area4Run shading correction modeSDS?-CR><lf> SDS?-CR><lf>0=05hading correction has not been finished yet. 1=Succeeded. 2=Error1 - image was too bright. 3=Error2 - image was too dark. 4=Error3 - Timeout-error occurred.3Select pixel gain after shading correctionPGC=[Param.]-CR><lf> SDS?0=0ff (Bypass) 1=Factory area 2=User area4Select pixel gain correction modePGC=[Param.]-CR><lf> SDS?0=0ff (Bypass) 1=Factory area 2=User area4Select pixel gain correction modePGC=[Param.]-CR><lf> SCR<lf>0=0ff (Bypass) 1=Factory area 2=User area5Run pixel gain correction modePGC=[Param.]-CR><lf> SCR0=0ff (Bypass) 1=Factory area 2=User area4Select pixel gain correction, storePGC=[Param.]-CR><lf> SCR0=0ff (Bypass) 1=Factory area 2=User area5Run pixel gain correction, storePGC=[Param.]-CR><lf><</lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf></lf>	17	Knee Slope - Red		0 to 65535	
19Knee Slope - Blue KBR2-CR> <lf>U to 6553520Knee Point - Red KPR2KPR=[Param.]<cr><lf> KPG2-CR><lf> Green0 to 102321Knee Point - KPG2-CR><lf> GreenKPG2-CR><lf> KPG2-CR><lf> KPB2-CR><lf>0 to 102322Knee Point - Blue KPG2-CR><lf> KPB2-CR><lf>0 to 10233Select shading correction modeSDC=[Param.]<cr><lf> SDC?<cr><lf>0=0ff (Bypass) 1=Factory area 2=User area2Run shading correction, store to user areaSDR=[Param.]<cr><lf>0=Run flat shading correction, store to user area 1=Run color shading correction has not been finished yet. 1=Succeeded. 2=Error1 - image was too bright. 3=Error2 - image was too dark. 4=Error3 - Timeout-error occurred.3Select pixel gain after shading correction modePGC=[Param.]<cr><lf>0=0ff (Bypass) 1=Factory area 2=User area4Select pixel gain correctionPGC=[Param.]<cr><lf>0=0ff (Bypass) 1=Factory area 2=User area5Run pixel gain pGr=[Param.]<cr><lf>0=0ff (Bypass) 1=Factory area 2=User area6Select pixel gain pGC=(CR><lf>0=0ff (Bypass) 1=Factory area 2=User area7Run pixel gain pGC=[Param.]<cr><lf>0=0ff (Bypass) 1=Factory area 2=User area8Select pixel gain pGC=(CR><lf>0=0ff (Bypass) 1=Factory area 2=User area5Run pixel gain pGC=(CR><lf>0=0ff (Bypass) 1=Factory area 2=User area6Select pixel gain pGC=(CR><lf>0=0ff (Bypass) 1=Factory area 2=User area</lf></lf></lf></lf></cr></lf></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></lf></lf></lf></lf></lf></lf></lf></cr></lf>	18	•		0 to 65535	
20 Nnee Point - Red Green KPR? <cr><lf> 0 to 1023 21 Knee Point - Green KPG=[Param.]<cr><lf> KPG?<cr><lf> 0 to 1023 22 Knee Point - Blue KPB=[Param.]<cr><lf> KPB?<cr><lf> 0 to 1023 7 Select shading correction mode SDC=[Param.]<cr><lf> SDC?<cr><lf> 0 = 0 ff (Bypass) 1=Factory area 2=User area 2 Run shading correction, store to user area SDC=[Param.]<cr><lf> 0=Run flat shading correction, store to user area store in user setting. 3 Inquire the status after shading correction SDS?<cr><lf> 0=Shading correction has not been finished yet. 1=Succeeded. store in user setting. 4 Select pixel gain correction mode PGC=[Param.]<cr><lf> 0=Off (Bypass) 1=Factory area 2=User area store in user setting. 5 Run pixel gain correction SDS?<cr><lf> 0=Shading correction has not been finished yet. 1=Succeeded. store in user setting. 3 after shading correction SDS?<cr><lf> 0=Off (Bypass) 1=Factory area 2=User area store in user setting. 4 Select pixel gain correction, store to user area PGC=[Param.]<cr><lf> 0=Off (Bypass) 1=Factory area 2=User area store in user setting. 5 Run pixel gain to user area PGR=[Param.]</lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr>	19	Knee Slope - Blue		0 to 65535	
21 Green KPG?-CR> <lf> 0 to 1023 22 Knee Point - Blue KPB=[Param.]<cr><lf> 0 to 1023 7 Select shading correction, pixel gain and pixel black correction mode SDC=[Param.]<cr><lf> 0=Off (Bypass) 1=Factory area 2=User area 1 Select shading correction, store to user area 0=Run shading correction, store to user area 0=Run flat shading correction, store to user area 2 Run shading correction SDR=[Param.] SDR=[Param.] 0=Shading correction has not been finished yet. 3 Inquire the status after shading correction SDS?<cr><lf> 0=Shading correction has not been finished yet. 4 Select pixel gain correction mode SDS?<cr><lf> 0=Off (Bypass) 1=Suceeded. 4 Select pixel gain correction PGC=[Param.]<cr><lf> 0=Shading correction has not been finished yet. 5 Run pixel gain correction PGC=[Param.]<cr><lf> 0=Off (Bypass) 1=Suceeded. 4 Select pixel gain correction mode PGC=[Param.]<cr><lf> 0=Off (Bypass) 1=Factory area 2=User area 5 Run pixel gain correction, store processore PGC=[Param.]<cr><lf> 0=Off (Bypass) 1=Factory area 2=User area 5 Run pixel gain correction, store procestou ser area 0=Run PRNU correcti</lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf>	20	Knee Point - Red		0 to 1023	
22 Knee Point - Blue KPB2-CR> <lf> 0 to 1023 F - Shading correction, pixel gain and pixel back correction 0=Off (Bypass) 1=Factory area 1 Select shading correction mode SDC=[Param.]<cr><lf> 0=Off (Bypass) 2 Run shading correction, store to user area 0=Run flat shading correction, store to user area 2 Run shading correction, store to user area 0=Run color shading correction, store to user area 1 Inquire the status after shading correction 0=Shading correction has not been finished yet. 3 after shading correction SDS?<cr><lf> 0=Shading correction has not been finished yet. 4 Select pixel gain correction mode SDS?<cr><lf> 0=Stror2 - image was too dark. 4 Select pixel gain correction mode PGC=[Param.]<cr><lf> 0=Off (Bypass) 5 Run pixel gain correction mode PGC=[Param.]<cr><lf> 0=Off (Bypass) 6 SD? 1=Factory area 6 Select pixel gain correction mode 0=Off (Bypass) 7 Select pixel gain correction, store 0=Run PRNU correction, store to user area 7 Select pixel gain correction, store 0=Run PRNU correction, store to user area <td< td=""><td>21</td><td></td><td></td><td>0 to 1023</td><td></td></td<></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf>	21			0 to 1023	
1 Select shading correction mode SDC=[Param.] <cr><lf> SDC?<cr><lf> 0=Off (Bypass) 2 Run shading correction, store to user area 0=Run flat shading correction, store to user area Store in user setting. 2 Run shading correction, store to user area 0=Run color shading correction, store to user area Store in user setting. 3 Inquire the status after shading correction SDS?<cr><lf> 0=Shading correction has not been finished yet. Store in user setting. 4 Select pixel gain correction mode PGC=[Param.]<cr><lf> 0=Off (Bypass) I=Run color shading correction has not been finished yet. 5 Run pixel gain correction PGC=[Param.]<cr><lf> 0=Off (Bypass) I=Succeded. 2 Select pixel gain correction PGC=[Param.]<cr><lf> 0=Off (Bypass) I=Succeded. 5 Run pixel gain correction, store to user area 0=Off (Bypass) I=Succeded. 5 Run pixel gain correction, store to user area 0=Off (Bypass) I=Succeded. 5 Run pixel gain correction, store to user area 0=Off (Bypass) I=Succeded. 5 Run pixel gain correction, store to user area 0=Run PRNU correction, store to user area Store in user setting. </lf></cr></lf></cr></lf></cr></lf></cr></lf></cr></lf></cr>	22	Knee Point - Blue		0 to 1023	
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5 correction, store to user area Store in user setting.	4		>	1=Factory area	
	5	correction, store		0=Run PRNU correction,	Store in user setting.
	6		PG\$7 <cr><1 F></cr>	0=Pixel gain correction has	



	after pixel gain		not been finished yet.	
	correction		1=Succeeded.	
			2=Error1 - image was too	
			bright.	
			3=Error2 s too bright.n has no	
			4=Error3 - Timeout-error	
			occurred.	
	Soloct pixel black	DPC-IDaram 1/CD / E	0=Off (Bypass)	
7		PBC=[Param.] <cr><lf> PBC?<cr><lf></lf></cr></lf></cr>	1=Factory area	
	correction mode	PDC: <cr><lf></lf></cr>	2=User area	
	Run pixel black			
8	correction, store	PBR=[Param.] <cr><lf></lf></cr>	0=Run pixel black correction,	Store in user setting.
	to user area		store to user area	
			0=Pixel black correction has	
			not been finished yet.	
			1=Succeeded.	
	Inquire the status		2=Error1 - image was too	
9	after pixel black	PBS? <cr><lf></lf></cr>	bright.	
	correction		3=Error2 - image was too	
			dark.	
			4=Error3 - Timeout-error	
			occurred.	
G -	Saving and loading	data in EEPROM		
I	Load Settings		0=Factory area	
1 ((from Camera	LD=[Param.] <cr><lf></lf></cr>	1=User area1	
I	EEPROM)		2=User area2	Latest used DATA
	Cove Cotting		1=User area1	AREA will become
	Save Settings		2=User area2	default at next
	(to Camera	SA=[Param.] <cr><lf></lf></cr>	Note the parameter 0 is not	power up.
	EEPROM)		allowed.	
1.			0=Factory area	The camera returns
- 2	EEPROM Current	EA? <cr><lf></lf></cr>	1=User area1	latest used DATA
/	Area No. Request.		2=User area2	AREA.

Note: To avoid malfunction, do not attempt writing commands not shown in the above list.

8. Functions listed alphabetically by command acronyms

8.1. Command AH - One-push AWB shutter

This command controls a white balance by setting an appropriate shutter speed for each channel.

Settings:	0 to initiate
Applicable modes:	TR=1 Shutter select mode
Associated functions:	Commands WB,EI,PER,PEG,PEB
Important Note:	

- When color temperature of used illumination exceeds the range of adjustment, proper white balance may not be obtained.
- The data can be stored in camera memory for use at next start up.
- This function can work on external trigger mode.
- The S/N ratio of the output will remain constant for all channels

Refer to chapter <u>6.3.4 White balance</u> for further details.

8.2. Command <u>AHRS</u> - Request status after One-Push AWB

This command returns the status of the One-Push AWB function, with the following parameters:

0=AWB not completed yet 1=Succeeded 2=Error1: Green image too bright 3=Error2: Green image too dark 4=Error3: Timeout occurred

8.3. Command <u>AL</u> - Automatic Line Rate Reference Level

Settings:0 to 1023(10 bit output)Applicable modes:No-Shutter with Internal trigger
Shutter select with internal triggerAssociated functions:Command AR

8.4. Command <u>AR</u> - Automatic Line Rate setting

This function will calculate and set the line rate of the camera based on the Automatic Line Rate Reference Level (as set in command AL) and the scene illumination. Please note that the aspect ratio of the scanned object will change as the line rate is changed.

0 (activate automatic process)
No-Shutter with internal trigger
Shutter select with internal trigger
Command AL, Command TG=0

Important note

• The data can be stored in the camera memory for next start up.



8.5 Command <u>ARST</u> - Auto reset mode

With this command, two function modes can be selected. One is the Auto Reset Mode and the other is the Auto Interval Mode. For the details, please refer to 6.3.4 Auto Reset mode and 6.3.5 Auto Interval Mode.

ARST: 0 = OFF

- 1 = Auto Reset Mode
- 2 = Auto Interval Mode

8.6 Command <u>AW</u> - Activate One-push Auto White Balance (AWB) - Gain

By sending this command via the serial communication, the *gain based* One-Push AWB function is activated. This function can also be initiated by pressing the rear panel button. During this time the rear panel LED will show orange.

This function operates in two steps. First the Red-to-Green channel difference and the Blue-to-Green channel difference is calculated separately. Then the gain of the Blue and Red channel is automatically adjusted, to obtain the same output level on all three channels.

Settings:	0 = activate automatic process
Applicable modes:	All
Associated functions:	Command WB (WB=0), Rear panel One-push WB button.
Important Note:	

- When color temperature of used illumination exceeds the range of adjustment, proper white balance may not be obtained.
- The data can be stored in camera memory for use at next start up.
- This function can work on external trigger mode.
- The S/N ratio of the output will change as a result of this function.

Refer to chapter 6.3.4 White balance for further details.

8.7 Command AWRS - Inquire the status after one-push AWB

This command returns the status of the one-push AWB function, with the following parameters:

0=Shading correction not completed yet

1=Successful

2=Error 1 - Image was too bright

3=Error 2 - Image was too dark

4=Error 3 - Timeout occurred

8.8 Command <u>BA</u> - Bit Allocation

This function lets the user select whether the video data is presented as 3×8 (24)-bit or 3×10 (30)-bit on the Camera Link output. The internal processing in the camera is based on a 12 bit A/D signal. The 24-bit and 30-bit function removes the least significant bits from the 12 bit signal.

Settings:0=24-bit, 1=30-bitApplicable modes:All

8.9 Command <u>BI</u> - Binning (Horizontal only)

This function reduces the number of pixels to 256 without affecting the line rate. Two adjacent pixels are combined at the output stage and read out as one pixel. Sensitivity is doubled as a result of binning. Refer to Chapter 6.3.11 Binning for how it works.

Settings:	1=binning on, 0=binning off
Applicable modes:	All

Important Note:

- Setting data is stored in camera memory for use at next start up
- This function is available for all modes.

8.10 Command <u>BL</u> - Master Black Level

This command is a global black level adjustment for all channels. The adjustable range for master black is 0LSB to 127 LSB.

Settings:	Master tracking	0 to 127
	Individual	0 to 127
Associated functions:	Command BLR - b	lack level for the red channel.
	Command BLB - b	lack level for the blue channel.

8.11 Commands <u>BLR</u> and <u>BLB</u> - Black level red and black level blue

In conjunction with Command BL, these commands allow individual setting of the black level in all channels.

Settings:	Master tracking	-64 to 63
	Individual	0 to 127
Associated functions:	Command BL	

Refer to <u>chapter 6.3.6</u> for further details.

8.12 Command BLM - Black level mode

Select the master tracking mode or the individual mode.

Settings: 0=Master tracking, 1= Individual

8.13 Command EI - Interlocked R and B exposure with G

When this function enabled (interlocked), exposure time for R and B channels is interlocked with that of G channel. The Red and Blue channels will track the Green channel proportionally, thus maintaining white balance settings. When this is OFF, all channels are adjusted independently.

Settings:	0= OFF (independent R, G and B settings)
	1= ON(R and B channels interlocked with G channel)
Applicable modes:	TR=1 Shutter-select mode only
Associated functions:	Commands PER, PEG, PEB - Programmable Exposure



Refer to <u>6.3.2 Electronic shutter (Exposure)(Command PER,PEG,PEB)</u> for further details.

8.14 Command <u>GA</u> - Gain level master / G channel

Adjust the master gain or G channel gain in accordance with gain mode (GM).GM=0 Master trackingAdjust as master gainAdjusting range is 0 to 802Adjust for G channelGM=1 Individual gainAdjust for G channelAdjusting range is -402 to 1404

8.15 Commands <u>GAR</u> and <u>GAB</u> - Red and blue gain levels

In conjunction with the Command SGR, SGG and SGB, Gain Low or Gain High this function allows the individual setting of gain for all channels. It is important to note that increasing the gain will lead to an increased noise level and reduced S/N-Ratio.

Settings:	-402 to 602 (where 100 equals 1dB) (GM=0)
	-402 to 1404 (where 100 equals 1dB) (GM=1)
Associated function:	Commands SGR, SGG, SGB, GM
Applicable modes:	All modes
Refer to chapter 6.3.5	Gain control for further details.

8.16 Command <u>GM</u> - Gain mode

This command sets the master tracking mode or the individual mode.

- GM=0 Master tracking
- GM=1 Individual mode

8.17 Command <u>KN</u> - Knee ON/Off

This command activates Knee correction function.

Settings: 0=OFF, 1=ON

8.18 Commands <u>KSR</u>, <u>KSG</u> and <u>KSB</u> - Knee slope for R, G and B See command KN for description of this function

Settings:0 to 65535Associated functionsCommand KN, Commands KPR, KPG and KPG

8.19 Commands <u>KPR</u>, <u>KPG</u> and <u>KPG</u> - Knee point for R, G and B

See command KN for description of this function

Settings:0 to 1023Associated functions:Command KN, Commands KSR, KSG and KSBRefer to chapter 6.3.7Knee correction for further details.

8.20 Command <u>LR</u> - Line Rate (Scan Rate)

This function is used only when there is no external trigger pulse (e.g. from an encoder) available. It allows the user to program the line rate, in order to match the speed of the object being scanned. In the No-Shutter mode, the exposure time is directly proportional to the line rate ($T_{exp} = 1$ /line rate)

Settings:	2633 to 1347584,	
	32.9125µs to 16.844ms in 12.5ns increments	
Associated functions:	Trigger origin, TG=0	
Applicable modes:	No-Shutter with internal line rate generator	(TR=0)
	Shutter-Select with internal line rate generator	(TR=1)

Important note

• The data can be stored in the camera memory for next start up.

Refer to chapter 6.3.1 Line rate (Command LR) for further details

8.21 Command NR - Noise reduction

This command activates noise reduction circuit.

Settings: 0=OFF, 1=ON

8.22 Command <u>PBC</u> - Select pixel black correction mode

This command enables (or disables) the "pixel black level" correction function, which compensates for Dark Signal Non Uniformity (DSNU / FPN) for individual pixels.

Settings:	0 = Off (Bypass)
	1 = Factory setting
	2 = user area
Associated functions:	Command PBR
Applicable modes:	All

8.23 Command <u>PBR</u> - Run pixel black correction and store to user area

This command initiates the "pixel black level" correction function, and stores the settings in the user area. When this function is activated, lens must be capped.

Settings:0 = Run this functionAssociated functions:Command PBC must be set to 2

Important note:

- This function requires that no light reaches the image sensors. The lens must therefore be covered by a lens cap, or put the F-mount protective cover on the camera, when executing this function.
- As the black level is influenced by the exposure time (especially for long exposure time, at slow scan rates) it is recommended to perform the pixel black correction at the exposure time and line rate at which the camera will be operated.



8.24 Command <u>PBS</u> - Inquire the status of after pixel black correction

This command returns the status of the pixel black correction, with the following parameters:

0=Shading correction not completed yet 1=Successful 2=Error 1 - Image was too bright 3=Error 2 - Image was too dark 4=Error 3 - Timeout occurred

8.25 Command <u>PER</u> - Programmable exposure - Red

This command allows individual setting of the exposure time of the Red channel. It is only valid for the Shutter select mode.

Settings:	2064 to 1056720 clocks,
	25.8 µs to 13.209ms in 12.5ns steps
Applicable mode:	TR=1 Shutter select mode
Associated functions:	EI (R and G exposure interlocked with G)

8.26 Command <u>PEG</u> - Programmable exposure - Green

This command allows individual setting of the exposure time of the Green channel. It is only valid for the Shutter select mode.

Settings:	2064 to 1056720 clocks,
	25.8 µs to 13.209ms in 12.5ns steps
Applicable mode:	TR=1 Shutter select mode
Associated functions:	EI (R and G exposure interlocked with G)

8.27 Command <u>PEB</u> - Programmable exposure - Blue

This command allows individual setting of the exposure time of the Blue channel. It is only valid for the Shutter select mode.

Settings:	2064 to 1056720 clocks,
	25.8 µs to 13.209ms in 12.5ns steps
Applicable mode:	TR=1 Shutter select mode
Associated functions:	EI (R and G exposure interlocked with G)

Refer to chapter 6.3.2 Electronic shutter (Exposure) for further details.

8.28 Command <u>PGC</u> - Pixel gain correction mode

This command enables (or disables) the "pixel gain" (flat-field) correction function, which compensates for Pixel Response Non Uniformity (PRNU) for individual pixels.

Settings:	0=Off (Bypass)		
	1=Factory Setting (default)		
	2=User area		
Associated functions:	Command PGR		
Applicable modes:	All		

8.29 Command <u>PGR</u> - Run pixel gain correction and store in user area

This command initiates the flat-field correction function, and stores the settings in the user area.

Settings:	0= Run PRNU correction and store to user area
Associated functions:	Command PGC must be set to 2

Important note:

- The image sensors must not be saturated when executing this function.
- When executing this function, the exposure time and line rate should be the same as when the camera is operated in the application.

Refer to chapter <u>6.3.8 PRNU (Pixel Response Non-Uniformity) correction</u> for further details.

8.30 Command PGS - Inquire the status after pixel gain correction

This command returns the status of the pixel gain correction, with the following parameters:

0=Shading correction not completed yet

1=Successful

2=Error 1 - Image was too bright

3=Error 2 - Image was too dark

4=Error 3 - Timeout occurred

8.31 Command <u>SDC</u> - Select shading correction mode

This function enables (or disables) the shading correction.

Settings: 0 = off (Bypass)

1 = Factory setting (default)

2 = User area

Associated functions: Command SDR

8.32 Command <u>SDR</u> - Run shading correction

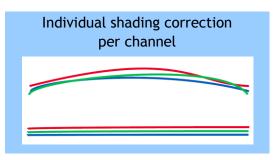
This function initiates automatic shading correction, and stores the result to the user area. This function should be used together with the flat-field correction (commands PGC and PGR). There are two types of shading correction: Individual R, G and B channel correction and chromatic shading correction.

Settings: 0=Run flat shading correction and store to user area 1=Run color shading correction and store to user area

(A) Flat shading correction (SDR=0)

Shading is calculated and individually compensated for R, G and B channels respectively. The calculation is based on the average value of 8 consecutive pixels. The maximum deviation that can be compensated is -20% of the highest signal level (brightness) of the line.





Important note:

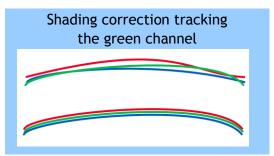
• Depending on the optics and/or illumination used together with the camera, it may not be possible to fully compensate for shading.

Operating procedure for individual R, G and B channel shadings correction:

- 1. Before making adjustment, approximately 30 minutes warming up is required.
- 2. Make sure the output signal is not saturated (80% of full output is recommended)
- 3. Set command PGC=2 and SDC=2.
- 4. Set command SDR to 0 to initiate shading correction.
- 5. If desired, set command PGR to 0 to activate pixel gain correction to correct for pixel response non-uniformity.
- 6. Again set SDR=0 after running the pixel gain correction

(B) Color shading correction (SDR=1)

In this mode, shading correction of R and B signals is referenced to the G signal which is the reference. When the Green channel detects "undulating" or "parabolic" type shading, R and B channels are compensated to follow the same curve.



Important Note:

• For this function, no reference value is stored in the camera.

Operating procedure for color shadings correction:

- 1. Before making adjustment, approximately 30 minutes warming up is required.
- 2. Make sure the output signal is not saturated (80% of full output is recommended)
- 3. Set command PGC=2 and SDC=2.
- 4. Set command SDR to 1 to initiate shading correction.

- 5. If desired, set command PGR to 0 to activate flat-field (pixel gain) correction to correct for pixel response non-uniformity.
- 6. Again set SDR=1 after running the flat-field (pixel gain) correction

Refer to chapter 6.3.10 Shading correction for further details.

8.33 Command <u>SDS</u> - Request status after executing shading correction command This command returns the status of the shading correction function, with the following parameters:

0=Shading correction not completed yet

1=Successful

2=Error 1 - Image was too bright

3=Error 2 - Image was too dark

4=Error 3 - Timeout occurred

8.34 Commands <u>SGR, SGG, SGB</u> - Gain Low, High

These commands select the reference level, low or high for red, green and blue.

Settings 0=Low 1=High

Refer to chapter 6.3.5 Gain control for further details.

8.35 Command SRO - Sensor read out

This command selects output format.

Settings: 0=OFF 1=Sub-sampling 2=Windowing

Refer to chapter <u>6.3.12 Sub-sampling</u> and <u>6.3.13 Windowing</u> for how they work.

8.36 Command <u>TG</u> - Trigger Origin

Selects whether an external signal or an internal clock generator is used as a trigger source.

Settings: 0=Internal clock generator 1=External signal Associated commands: TI,TP

8.37 Command <u>TI</u> - Trigger input

Selects whether the External Trigger input signal is taken from the Camera Link connector, or from the 12-pin Hirose connector.

Settings: 0=Camera Link connector 1=12-pin Hirose connector



8.38 Command <u>TP</u> - Trigger polarity

Settings: 0=Active Low (factory default) 1=Active High

8.39 Command <u>TR</u> - Trigger Mode

Selects the trigger mode of the camera. Depending on the mode used, it allows the scan rate to either be programmed by an internal timing generator or by an external trigger pulse.

Settings:	0=No-Shutter mode
	1=Shutter-Select mode
	2=Pulse Width Control (PWC) mode
Associated functions:	Command TG (trigger origin)
	Command TI (trigger input)
	Command TP (trigger polarity)

8.40 Command <u>TS</u> - Test pattern

Settings:

This allows the camera to output a number of test patterns for set-up and troubleshooting.

0=off 1=Color bar 2=Gray wedge 3=Gray bars

4=White (890LSB)

Refer to chapter 6.3.14 Test pattern generator for further details.

8.41 Command <u>WB</u> - White Balance

The white balance function can be used for manual setting, One-Push automatic white balance (AWB) and fixed color temperatures (3 selections)

Settings:	0=Manual / On-Push AWB
	1=4000K
	2=4600K
	3=5600K
Applicable modes:	All
Associated functions:	Command AW (Gain)

Refer to chapter 6.3.4 White balance for further details.

9. Camera Control Tool for LT-200CL

A Camera Control Tool for Windows XP/Vista/7 can be downloaded from www.jai.com.

9.1. Software Install

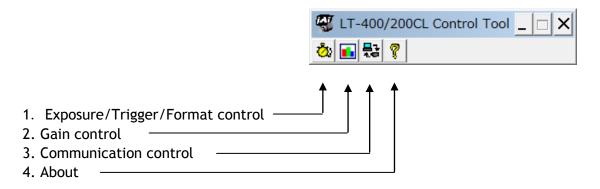
Execute LT-400CLv100x86in the downloaded file. The setup program starts and continues according to the screen instructions.

FUT400CLUv100x86

Note: Line scan cameras, the LT-400CL and LT-200CL use the same control tool. When the camera is connected, the functions are followed by the connected model.

9.2. Open the Control Tool

Connect the camera to the PC on which the software is installed and set the power ON. Then select "All programs" in the Windows start menu, select "JAI A-S" and click "LT-400(200)CL control tool". LT-400(200)CL Camera Control Tool and Communication windows will open.



9.3. About Window

The About Window contains a picture of the camera and information about the version of the program, Internet connection to JAI A/S and access to the help documents.

The List box that contains the help documents will list all files, which have the extension .pdf and that are found in the program (default) folder

It is possible to download updated operation manuals from the jai website:

http://www.jai.com

The About Window also shows Model Name, Camera ID and User ID. It is possible to edit and save free text in User ID.

About This Contro	I		×
	LT-200CL/LT-400CL/LT-400CL-11 Camera Control Tool Version 1.00 (x86) Copyright (C) 2011, JAI A-S and JAI Corporation. http://www.jai.com		
Camera Data			
Model Name		Camera ID	
irmware Version	0.00	FPGA Version	0.00
User ID		Save User ID	
	Protect User ID	C Enable To E	Edit User ID
Help User's Manual (Referenced In JAI Web Site)			
Local Help File LT-400(200)CL Developers Guide.pdf View Help File			
-			

LT-200CL



At the bottom of the windows (all windows but the Communication Window) is a colored bar. The bar is red when the Camera Control Tool is not connected to a camera or when the camera is turned off. The bar is green when the Camera Control Tool is connected to a camera and the camera is turned on.

9.4. Communication Window

The Communication Window is used to connect the Camera Control Tool with the JAI camera. Depending on the camera there are 2 possible ways to communicate with a JAI camera.

RS-232C

Select the communication port, where the serial cable is connected from the list box in the 'Communication Port' field, or click the 'Auto' button to search for a camera on communication port 1 to 16. The camera control program automatically sends a camera request on every communication port. The user is prompted to use a communication port if a camera answers the request.

Communication	×
Write All Camera Data To File Line Status	
Communication Port Class COM-Ports Port COM1 Auto COM-Ports Synchr CameraLink	
Image: Synchronize Camera Synchronize Camera Synchronize Program Files Image: Synchronize Camera Synchronize Program Image: Synchronize Camera Image: Synchronize Camera Synchronize Program	
EEPROM Current Area Factory And User Settings In Camera Factory Area Store Load Control Tool Messages Write To File	
Clear	

RS-232C and Camera Link

The Communication Window looks a bit different when it is possible to communicate with the camera using Camera Link and RS-232 com port. The Communication area contains 2 list boxes now.

RS-232CCommunication

 Select 'COM-ports' from the 'CL Manufacturer/COM-ports' list Box.
 Select the communication port,

Communication Port	
Class COM-Ports Port COM1	✓ Auto
Synchr CameraLink	

where the serial cable is connected to the camera from the 'Serial Port' list box or click the 'Auto' button to search for a camera on communication port 1 to 16.

The Serial Port list box and the Auto search button are only active when COM-ports is selected.

Camera Link communication

The 'CL Manufacturer/COM-ports' list box also contains DLL file names (or frame grabber

Communication Port		
Class COM-Ports 💌	Port COM1	▼ Auto
COM-Ports		
Synchr CameraLink		

names) for all Camera Link frame grabbers that are installed in the PC. This is done by using a DLL file called "clserial.dll" to upload all frame grabber DLLs that are found in the PC. Just select the option for the frame grabber that is installed in the PC.

Auto Search

Click the auto button to search for a camera on communication port 1 to 16. The camera control program automatically sends a camera request on every communication port. The user is prompted to use a communication port if a camera answers the request.

This button is only used for RS-232 communication.

Off/On-line Mode

The Camera Control Tool Application can run offline (without a camera attached) and all functions are fully functional in offline mode.

Offline mode is indicated in the Communication Window, where a status field with graphic and text indicates the on/offline status.

Changing the selected communication port (from the Communication Window)

changes the online/offline status. If a camera is found on the selected communication port the application runs online otherwise offline.

Changing the settings in the application will automatically update the camera settings when the application is online.

If the application loses connection with the camera it will automatically go to offline mode and it is indicated in the Communication Window.

Synchronize program and camera

The Camera Control software has the ability to synchronize either the camera or the program. Click Synchronize camera to write all settings from the program to the camera or click the Synchronize program to load all settings from the camera to the program.

Files

When clicking the Write to File or Read from File button, the user is prompted for a file using a standard file dialog. New files are created if they do not already exist.

Files for camera settings have the ".cam" extension. Information about the communication port is not stored in the files. All settings are automatically sent to the camera when a file has been loaded (if the camera is online).

Factory and User Settings

Use the Store button to store the current camera settings into the user settings area in EEPROM. Current camera settings are not saved when the camera is turned off. To save current camera settings you have to save them to the available user areas.

Use the Load button to restore previously saved camera settings from either the Factory or the User EEPROM area.

Write All Camera Data to File.

Click the "Write Camera Data" button to save all camera settings into a text file. The information that can be saved is:

Model Name, Camera ID, User ID, Firmware Version, Current

Write All Camera Data To File











Settings, Factory Settings and the available User Areas.

EEPROM Current Area.

Click the 'Get Area' button to read the power up settings area number.

9.5. Exposure/Trigger/Format Control window

In this window, the following functions can be set. Exposure

Trigger Line rate Image format Shading Pixel correction

EEPROM Current Area			
Factory	Area	Get Area	

Frigger Control		Exposure Control	
Trigger Mode	Shutter Select 💌	Exposure Mode	Independent 💌
Trigger Source	Internal 💌	Red Exposure	0 ÷
Trigger Input	Camera Link 💌	Green Exposure	0 ÷
Trigger Polarity	Active Low 💌	Blue Exposure	0 ÷
Auto Reset	Off 🗨	AWB Shutter	Calibration
ine Rate Control	·	Shading Correctio	n Control
ine Rate	0 ÷	Shading Mode	User Area 📃 🔻
Auto Reference	0 -	Calibration Type	Flat Color
Auto Line Rate	Set	Correction	Calibration
image Format Co	ontrol	Pixel Correction C	ontrol
Binning	Off 💌	Pixel Gain Correc	tion
Bit Allocation	24 bits 💌	Off 💌	Calibration
Sensor Read Out	Off	Pixel Black Correc	tion
Test Pattern	Off 💌	Off 💌	Calibration
Noise Reduction	Off 💌		

9.6. Gain Control window

In this window, gain related functions can be set and adjusted.

ain Control				
Gain Control		Black Level Control	Black Level Control	
Gain Mode	Master Tracking	Black Level Mode Maste	er Tracking 🔻	
Master	Master Tracking 🔊 Individual	Master	0 -	
Red	0	Red	0 ÷	
Blue	0 -	Blue	0 .	
Sensor Gain Set	t Control	Knee Control		
Red	🖲 Low 🔿 High	Knee Mode 🔎 O	ff 🔿 On	
Green	Even C High	Knee Slope Red	0 *	
Blue	Low C High	Green	0	
White Balance Control		Blue	0	
White Balance	One Push AWB 💌	Knee Point Red	0	
	One Push AWB	Green	0 +	
		Blue	0	

9.7. Use Control tool

Here is some practical information about the Camera Control Tool:

1. The Camera Control Tool bar is always on top of other windows.

2. When you minimize the Camera Control Tool bar all open windows will close.

3. It is possible to work with the Camera Control Tool when the camera is online and when the camera is offline.

4. The newer JAI cameras always start up with the last used user area (but for some old models it will start up with the last saved user area.)

5. The Camera Control Tool saves the last used settings (not the user area), which don't have to be the same as for the last saved user area.

6. The setup file 'CameraName.ini' stores all information about camera settings. When the program is started the last settings for the program are loaded from the file 'CameraName.ini'



10. External appearance and Dimensions

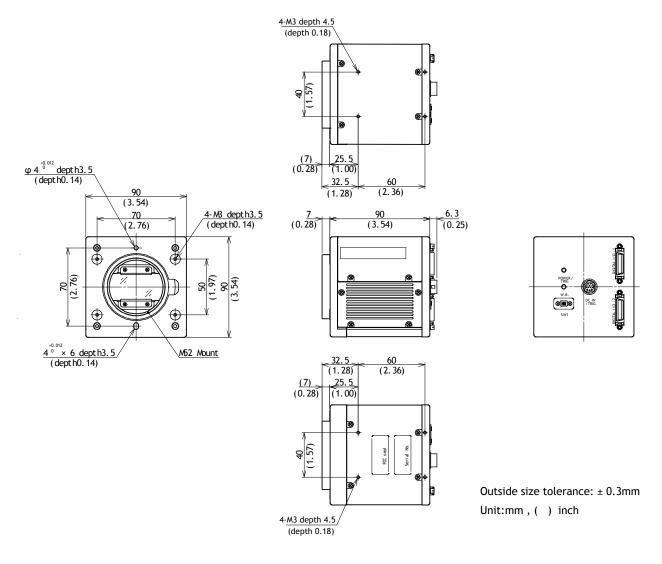
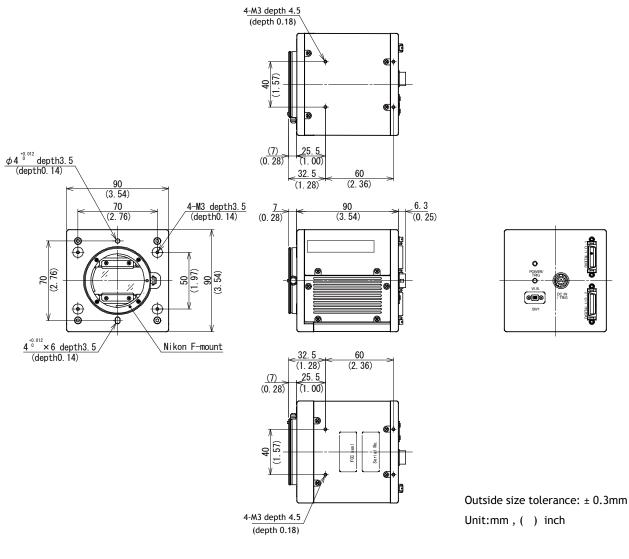


Fig.49 External appearance and dimensions (M52 mount)



Outside size tolerance : ±0.3mm

Fig. 50 External Appearance and Dimensions (Nikon F mount)



11. Specifications

11.1 Typical data

Scanning system	Line Scan		
Synchronization	Internal		
Image Sensor	3 prism-mounted custom CMOS sensors Effective pixels : 2048 pixels per sensor Pixel Size : 14.0µm ×14.0µm Effective image length : 28.672 mm		
Pixel clock	80.00 MHz		
Total clock	Full resolution/Binning2633clk (Internal trigger)Sub-sampling / Windowing1609clk (Internal trigger)		
Line Rate	Full resolution/Binning32.9125µs (Internal trigger)Sub-sampling / Windowing20.1125µs (Internal trigger)		
Line rate adjustable range	Adjustable range : 32.9125µs to 16.844ms Adjustment increments : 12.5ns		
	Full resolution/Binning 30.383KHz (Internal trigger)		
Line frequency	Sub-sampling/Windowing 49.720KHZ (Internal trigger)		
Sensitivity of sensor	Radiometric: 27nJ / cm ²		
Sensitivity on sensor (Standard)	2800 lux (7800K, Line rate=1100μs, Gain=Low, G=0dB, Shutter =OFF, Iris=F2.8, 100% video)		
S/N	57dB (Green channel, Gain=0dB)		
Video output	Digital 8-Bit x 3 or 10-Bit x 3 (Camera link)		
Video output format	Full resolution Binning (digital accumulation) Sub-sampling Windowing		
Gain range	① Master tracking mode Analog Gain =Low(0dB): Master : 0dB to +8dB Red / Blue : - 4dB to +6dB Analog Gain =High(+6dB): Master : 0dB to +8dB Red / Blue : - 4dB to +6dB ②Individual mode Analog Gain =Low(0dB): Red / Green / Blue : - 4dB to +14dB Analog Gain =High(+6dB): Red / Green / Blue : - 4dB to +14dB		

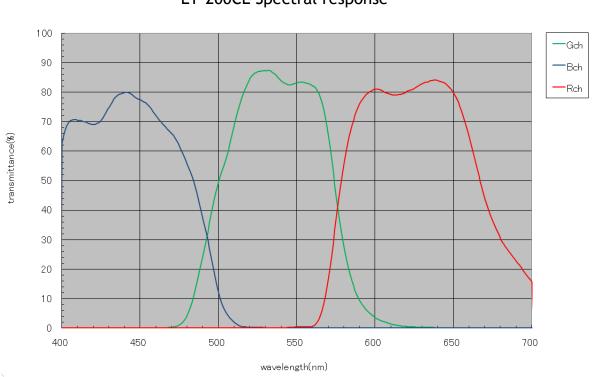
gainst the master value)		
00		
(at 100% output)		
(at 0% output)		
ns		
lk)		
er)		
igger)		
-55 /		
or		
Hirose12-pin: 4.0±2.0Vp-p TTL or Camera Link: LVDS (CC1)		
Possible to change Negative Logic or Positive Logic		
Camera Link LVAL, DVAL, EEN Hirose 12-pin XEEN (Negative logic) 4.0 Vp-p (no termination)		
LSB		
2C (Hirose 12-pin connector)		
bps,57600bps,115200bps		
be used at the same time.		
l, lens cap on)		
Max.: 480mA (No-shutter/internal, at saturation level)		
e than 3A current		
andard)		
ctory option)		
on lenses: 13 mm		
n		
nce: 0 \sim -0.05mm		
ndensing)		
densing)		



Vibration	3G (20Hz to 200Hz XYZ direction)	
Shock	50G	
Regulation	CISPR Pub.22 (EN55022)(Emission), CISPR Pub.24(Immunity) IEC61000-4-2 Conforming to Level 4 (Note 1) FCC Part15 Class B, RoHS	
Dimensions	90(W) x 90(H) x 90(D) mm (without connector and lens mount protrusion)	
Weight	830 g	
Connectors	Camera Link: 110226-1A10PL x2 Hirose 12-Pin: HR10A-10R-12PB(71)	

Note1: This specification can be satisfied when the recommended connector and cable are used. Note2: The above specifications are subject to change without notice.

11.2 Spectral sensitivity



LT-200CL Spectral response

Fig.51 Spectral response including prism and sensors

Appendix

1. Precautions

Personnel not trained in dealing with similar electronic devices should not service this camera. The camera contains components sensitive to electrostatic discharge. The handling of these devices should follow the requirements of electrostatic sensitive components. Do not attempt to disassemble this camera.

Do not expose this camera to rain or moisture.

Do not face this camera towards the sun, extreme bright light or light reflecting objects. When this camera is not in use, put the supplied protective cap on the lens mount. Handle this camera with the maximum care.

Operate this camera only from the type of power source indicated on the camera. Remove power from the camera when changing switch settings.

2. Typical Sensor Characteristics

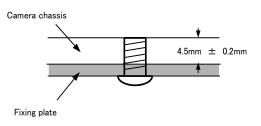
The image sensors used in the LT-200CL are CMOS type and have been chosen for their superior performance. There may, however, always be artifacts visible in the scanned image originating from pixel imperfections in the camera. The Pixel Gain and Pixel Black correction functions will allow the user to compensate for such artifacts, producing an essentially "flat" image.

3. Caution when mounting a lens on the camera

When mounting a lens on the camera dust particles in the air may settle on the surface of the lens or the image sensor of the camera. It is therefore important to keep the protective caps on the lens and on the camera until the lens is mounted. Point the lens mount of the camera downward to prevent dust particles from landing on the optical surfaces of the camera. This work should be done in a dust free environment. Do not touch any of the optical surfaces of the camera or the lens.

4. Caution when mounting the camera

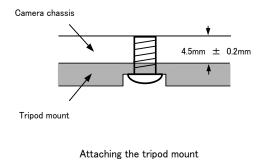
When you mount the camera on your system, please make sure to use screws of the recommended length described in the following drawing. Longer screws may cause serious damage to the PCB inside the camera.



Mounting the camera to fixing plate



If you mount the tripod mounting plate, please use the provided screws.



5. Exportation

When exporting this product, please follow the export regulation of your own country.

6. References

- 1. This manual for LT-200CL can be downloaded from www.jai.com
- 2. Datasheet for LT-200CL can be downloaded from www.jai.com
- 3. The camera control software can be downloaded from www.jai.com

Change History

Month/Year	Revision	Changes
May 2011	1.0	New release
	1	1



User's Record

Camera type: LT-200CL

Revision:

Serial No.

Firmware version.

For camera revision history, please contact your local JAI distributor.

User's Mode Settings.

User's Modifications.

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